

GAME OVERVIEW





Game Description (for Players)

Shiny ingots, pouches with diamonds and piles of golden coins await inside the safe in Empty the Bank™, the 4×5 videoslot with 25 paylines where all the tools for an epic robbery land in the Empty the Bank™ Respin Feature, increasing the number of Respins or applying a random multiplier of up to 10x to your total bet. Team up with the burglar and plan the perfect robbery!





Theme:

Bank, Heist

Player Demographic:

ΑII

Player Skill Level:

ΑII

Reels:

5

Symbols:

Paylines: 20 (ante - 25)

Progressive:

No



Wild Symbol:

Yes

Paid Scatter:

No

Free Spins feature:

Yes

Game ID:

vs20emptybank

Default RTP:

96.48%

Bet Multiplier

20



Scatter (Bonus):

Does not pay Triggers Empty The Bank Feature Appears only at 0,2 and 4 reelld during base game.

Empty The Bank Feature:

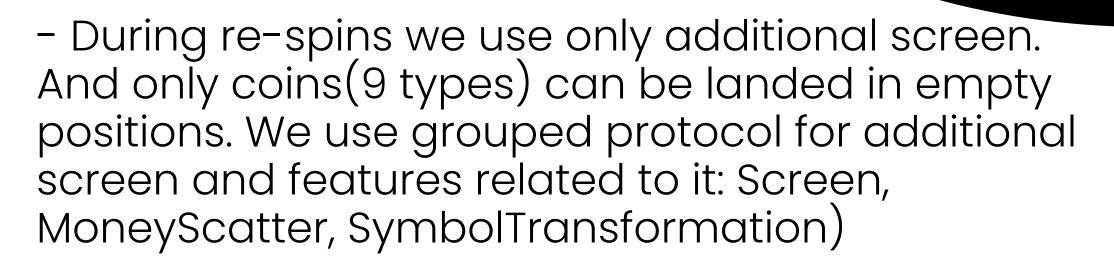
3 Scatter symbols appears on reels, it will trigger Empty The Bank Feature

At this spin – we will show additional screen (6*7) with initial positions of 3 coins (according to scatter position at main screen). For example – additional screen will be like that

Α	В	C	υ	E	F	G	Н	ı	J	
	1	2	3	4	5	6	7			Starts
1										Locked
2										Open
3		С							С	init prizes
4				U						
5						C				
6										



Play re-spins:



- Simple coin (symbol i=14, mo mask v) just have some money prize. increment with walkie talkie and computer if appropriate. walkie talkie prizes are first added to regular prizes and then the sum is multiplied by any computer multiplier. In protocol we show final result after calculations.
- SAFEDOOR (symbol i=19, mo mask sd) if 3rd safedoor lands award jackpot prize (9991 TB with AdditionalPrize feature) round ends because of CAP.
- WALKIE TALKIE (symbol i=20, mo mask ea) for all regular prize (simple coins only i=14, mask `v`)





for this – and subsequent rs add some value for prize (1 or 2 totalBet) according to value at walkie talkie on each respin.

- COMPUTER: (symbol i=21, mo mask pc) all regular prize already at screen and current rs (simple coins only i=14, mask `v`) are doubled. Apply once when land.
- BURGLAR: (symbol i=22, mo mask bv) sum all regular prizes shown, including those from the current spin (simple coins only i=14, mask `v`) and from other burglar if present. this is the burglar prize. show the burglar prize on the burglar spot. this is treated as a regular prize for any future burglars! remove all regular prizes from their spots (simple coins only i=14, mask `v`). not special symbol prizes. all removed regular prizes are now open spots again and will spin again on the subsequent free spins. Total max burglar per one game 2. Per spin 1.

- ALARM: (symbol i=15, mo mask - al) for all subsequent re spins in the current feature, if the re spins reset the reset to 4 rather than 3.
- DRILL: (symbol i=17, mo mask dr) for all subsequent re spins in the current feature, spots on reel 1 are open. reel 1, row 1 and 2 will only open if the appropriate ladders are also on screen.
- HAMMER: (symbol i=18, mo mask hm) for all subsequent re spins in the current feature, spots on reel 7 are open. reel 7, row 1 and 2 will only open if the appropriate ladders are also on screen.
- LADDER: (symbol i=16, mo mask ld) -
- · was it the 1st ladder (on row3). for all subsequent re spins in the current feature, spots on row 2 are open. row 2, reel 1 and 7 will only open if the appropriate drill and hammer are also on screen respectively

· was it the 2nd ladder (on row2)? for all subsequent re spins in the current feature, spots on row 1 are open. row 1, reel 1 and 7 will only open if the appropriate drill and hammer are also on screen respectively.

§ If any new coins (any types) lands – we reset respin count to 3 (or 4 – if alarm present)

§ Special prizes – LADDER, HAMMER, DRILL, COMPUTER, ALARM AND SAFE DOOR AWARD 1X total bet EACH.

§ If we don't have any open cell at screen – we STOP feature – even if had more respins.

§ If re-spins end – calculate win and end feature.

Big Win (The Chase): on server side according to weighs choose if need to start feature. Is need – just use special reel set (one from id 3 – 12). Everything else – like a regular base spin. Server send in trail info when triggered.

Empty The Bank (The Chase): on server side according to weighs choose if need to start feature. Basically – we just use reel set where will be definitely 3 scatters.

After that play standard "Empty The Bank Feature" Server send in trail info when triggered.

Purchase: Player can pay 80TB (1600 coins) and play "Empty The Bank Feature".

Ante: player can pay 25 coins and have higher chances to trigger Big Win (The Chase) or Empty the Bank Feature (The Chase).

CAP – win is limited by 10 000 TB.

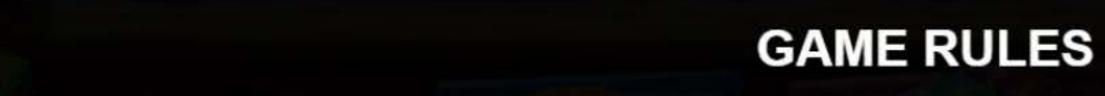












All symbols pay from left to right on adjacent reels starting from the leftmost reel.



BUY

RESPI

ROUNI

BEAL

125.0

INCREAS

CHANCI

TO WIN

OFI

FEATUR

5 - \$2,000.00

4 - \$500.00 3 - \$250.00

2 - \$25.00



5 - \$1,000.00

4 - \$500.00

3 - \$200.00



5 - \$500.00 4 - \$400.00

3 - \$200.00



5 - \$500.00 4 - \$300.00

3 - \$100.00



5 - \$400.00 4 - \$300.00

3 - \$100.00



5 - \$300.00 4 - \$100.00

3 - \$50.00



5 - \$300.00 4 - \$100.00

3 - \$50.00



5 - \$200.00 4 - \$50.00

3 - \$25.00



5 - \$200.00

4 - \$50.00

3 - \$25.00



This symbol is WILD and substitutes for all symbols except for Wall. WILD symbol appears on all reels.



This is the BONUS symbol. It appears only on reels 1,3 and 5 during the base game.

Hit 3 or more BONUS symbols to trigger the EMPTY THE BANK RESPIN feature.



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EMPTY THE BANK RESPIN FEATURE

Hit 3 BONUS symbol to trigger the EMPTY THE BANK RESPIN feature.

When the feature starts, the base game reels are replaced with a grid starting from 4x5 positions up to 7x7 positions depending on what hits during the round.

During the round, only special symbols spin and can stop on any open position on the grid.

When the round starts, the grid is of 4x5 size, with 3 MONEY SYMBOLS with random value, placed in the positions in which BONUS symbols have hit to trigger the feature.

Start with 3 respins. All special symbols that hit after each respin remain on the screen until the end of the round, unless removed by other special symbols. Whenever any special symbol hits, the number of respins is reset back to 3.

The round ends when there are no more respins left or the screen has been filled with special symbols.

At the end of the round all amounts collected so far are awarded.



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BUY







SPECIAL SYMBOLS



This is the MONEY symbol. At every respin, the MONEY symbol takes a random value of 1x, 2x, 3x, 4x, 5x, 6x, 7x, 8x or 10x total bet.



This is the WALKIE TALKIE symbol. Whenever it hits it takes a random value of +1x or +2x and adds that value to all MONEY symbols on the screen for current and every subsequent respin until the end of the round.



This is the COMPUTER symbol. Whenever it hits it multiplies the values of all MONEY symbols on the screen by 2x and awards 1x total bet.



This is the BURGLAR symbol. Whenever it hits it collects the value of all MONEY symbols and other BURGLAR symbols currently on the screen, opening the possibility for new symbols in those spots. COMPUTER and WALKIE TALKIE symbols do not affect BURGLAR symbols currently on screen.



This is the ALARM symbol. Whenever it hits it increases the number of possible respins to 4 instead of 3 until the end of the round and awards 1x total bet.



This is the DRILL symbol. Whenever it hits it opens closed spaces on respin reel 1 and awards 1x total bet.



This is the HAMMER symbol. Whenever it hits it opens closed spaces on respin reel 7 and awards 1x total bet.



This is the LADDER symbol. Whenever it hits for the first time it opens closed spaces on respin row 6. The second time it hits it opens closed spaces on respin row 7. Every time it hits it awards 1x total bet.





This is the SAFE DOOR symbol. Whenever it hits it awards 1x total bet. Hit 3 during the round to open the vault and win 10,000x total bet instantly, reaching the max possible win of the gaille.

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BUY RESPII ROUNI \$8,00

BET \$125.0 INCREAS CHANCE TO WIN FEATUR OFF

ANTE BET

The player has the option to select the bet multiplier. Depending on the selected bet, the game behaves differently.

The possible values are:

Bet multiplier 25x - the chance to win the respin round naturally is higher. More BONUS symbols are present on the reels. The BUY RESPIN ROUND feature is disabled.

Bet multiplier 20x - Normal play.

MAX WIN

The maximum win amount is limited to 10,000x bet during the base game and the EMPTY THE BANK respin round. If the total win reaches 10,000x bet the round immediately ends, win is awarded and all remaining features are forfeited.

BUY RESPIN ROUND

The EMPTY THE BANK RESPIN round can be instantly triggered from the base game by buying it for 80x current total bet.



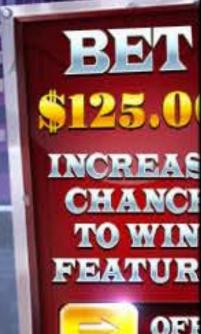
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GAME RULES

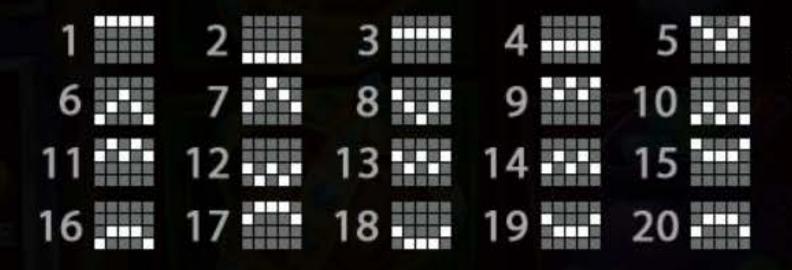
VOLATILITY ##

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.

All symbols pay from left to right on selected paylines.

Respin win is added to the payline win. All wins are multiplied by bet per line.

All values are expressed as actual wins in coins.
Only the highest win is paid per line.
When winning on multiple paylines, all wins are added to the total win.



Respin round win is awarded to the player after the round completes. Respin round total win in the history contains the whole win of the cycle.

The theoretical RTP of this game is 96.48%

The RTP of the game when using the "ANTE BET" is 96.48%

The RTP of the game when using "BUY FREE SPINS" is 96.44%

MINIMUM BET: \$0.20 MAXIMUM BET: \$125.00

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.

Malfunction voids all pays and plays.

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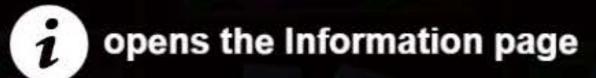
HOW TO PLAY

Click the + or - buttons to change the bet value and open the bet menu.

Select the bet you want to use in the game.

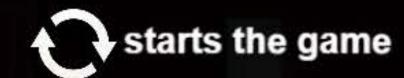
MAIN GAME INTERFACE

epons the SETTINGS menu that contains settings which affect the way the game is being played.



CREDIT and BET labels show the current balance and current total bet. Click on the labels to switch between coins view and cash view.

+ and - change up or down the current bet and open the bet menu, where you can change the bet denominations.



AUTOPLAY opens the automatic play menu

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BET 125.0 INCREAS CHANCE TO WIN FEATUR

SETTINGS MENU

QUICK SPIN – Selects the Quick Spin setting for game reels to start automatically and stop as soon as released

INTRO SCREEN - toggles the introductory screen on and off

AMBIENT – toggles the ambient sound and music in the game on and off

SOUND FX - toggles the game's sound effects on and off

GAME HISTORY – opens the game history page

INFORMATION SCREEN



and



scroll between information pages



closes the information screen

BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the (+) and (—) buttons in the COINS PER LINE and COIN VALUE fields to change the values.



The maximum win amount is limited to 10000X bet. If the total win of a round reaches 10000X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

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AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay
SKIP SCREENS option auto-skips the feature introduction and end screens after a short period of time



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THANK YOU!

