




# ISHTAR

## POWERZONES™

**April 2021**

Available on 

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## Business Summary

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The Goddess Ishtar grants glory in this 15,625-ways slot. Ishtar blesses the reels with random Wilds on any main game spin for wild wins. Forge Power Zones™ to transform multiple symbols into the same type; on any spin, Ishtar can blast all Power Zones™ into the same symbol. Trigger Goddess mode for Power Zones™ with an increasing win multiplier on every transformation for massive wins!

This game can be played on the following devices and orientations:

- Desktop
- Tablet in both landscape and portrait modes.
- Mobile in both landscape and portrait modes.



This game supports Free Spins Bonus (FSB).



For information on supported mobile devices, see [GPAS Integration Options](#) document.

## Business Case

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- The innovative Power Zones™ feature, a Playtech exclusive, can transform large numbers of symbols on the reels into the same symbol, providing huge payout potential while retaining the player's interest across many spins.
- The win multiplier in Goddess mode increases whenever a Power Zone™ transformation occurs, and when the mode finishes, the win multiplier is applied to a guaranteed Fire Spin for massive win potential.
- Fire Spins transform all Power Zones™ into the same symbol type, even if not connected.
- Random Wilds can be added on any spin, keeping the player spinning the reels.





## Game Details

<b>GPAS Launcher Game Code</b>	gpas_ishtar_pop			
<b>Grid Size / Nº of Ways</b>	5 rows x 6 columns, 15625 ways			
<b>Base Cost</b>	20			
<b>Combined Feature Frequency</b>	1 in 7.02			
<b>Player Volatility</b>	4			
<b>RTP</b>	95.52%			
<b>Hit Frequency per Max Lines</b>	1 in 2.88			
<b>Maximum Paytable Prize</b>	1 × total bet			
<b>Win Distribution</b>		Low	Medium	High
<b>Maximum Overall Win</b>	6,912 x total bet			
<b>Maximum Win Description</b>	Mega Fever Spin			
<b>Chance of win <math>\geq 1000</math> x total bet</b>	1 in 387,596.90			
<b>Exposure Frequency (simulated)</b>	1 in 1,000,000,000			



## Base Cost

When configuring a game, the licensee can configure the **Base Cost Multipliers**, which multiplies the Base Cost (minimum size bet) set by Playtech. This means that while the number of ways in this game is 15,625, the Base Cost to play is set to €0.20 by Playtech.

This is an innovative feature that allows Playtech to offer games that are more amenable to cheap Free Spins Bonus promotions, while still allowing Playtech games to deliver the full range of features, winlines and ways.

For example, on this game the Free Spins Bonus can be promoted at a cost of €0.20 (Base Cost Multiplier 1), while still being able have the game available at a default cost of €1.00 (Base Cost multiplier 5).

There are no fractional betting and rounding concerns.

Examples are in the table below:

Base Cost Multiplier	Base Cost
1	€0.20
2	€0.40
3	€0.60
4	€0.80
5	€1.00

In addition to the base cost, licensees should also set a maximum total bet. It is recommended this is set in relation to what the max win cap will be.

Examples are in the table below:

Win Cap	Recommended Max Total Bet
€ 100,000	€10.00
€ 200,000	€25.00
€ 250,000	€35.00
€ 500,000	€70.00
€ 750,000	€105.00
€ 1,000,000	€140.00
€ 1,500,000	€215.00
€ 2,000,000	€285.00

## Symbol Details

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### WILD

The yellow and blue 'W' symbol with a diamond is the **WILD** symbol in the game.

The **WILD** symbol can substitute for all symbols.

**WILD** symbols can only appear via the **Random Wilds** feature.



## Game Features

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### Power Zones™

On any main game spin, a random number of 1 type of symbol may appear as charged symbols. These symbols cannot be **WILD**.

Charged symbols appear visually distinct with a special graphic appearing around them. Charged symbols lock **Power Zones™** on the symbol position they land on.

**Power Zones™** connect with each other horizontally and vertically. Landing a charged symbol horizontally or vertically next to a **Power Zone™** will expand the **Power Zone™**. When a charged symbol lands in a **Power Zone™**, all symbols in that zone transform into the same symbol type as the charged symbol.

Charged symbols cannot land simultaneously on a spin that triggers the **Random Wilds** feature.

**Power Zones™** are removed after the symbols have transformed.

The positions of all **Power Zones™** on the reels are saved per bet amount. Changing the total bet will revert any positions with **Power Zones™** on them to the state saved at that total bet.

### Flames of Ishtar

On any main game spin, the colour of the torches on the sides of the reels indicate which feature has been triggered: **Random Wilds**, **Goddess Mode** or **Fire Spin**.

Each feature is triggered randomly.

### Random Wilds

When the torches on the sides of the reels burn blue, the **Random Wilds** feature is activated, which adds random **WILD** symbols to the reels for that spin result.

These symbol positions can be symbol positions that have **Power Zones™** on them. Charged symbols cannot land on the same spin as the **Random Wilds** feature, nor can **WILD** symbols appear as charged symbols.

### Goddess Mode

When the torches on the sides of the reels burn green, the **Goddess Mode** feature, which lasts for a random number of spins, is activated. In **Goddess Mode**, the win multiplier can increase indefinitely as there is no max cap. The value of the win multiplier always starts at  $\times 2$ , which is shown to the player above the reels.

The **Fire Spin** is always triggered after **Goddess Mode**.

The **Random Wilds** feature cannot trigger during **Goddess Mode**.

During the **Goddess Mode**, all **Power Zones™** turn into **Multiplier Power Zones™**. If a charged symbol lands anywhere on the reels, the charged symbol creates a **Multiplier Power Zone™**. If the charged symbol lands on a space adjacent to an existing **Multiplier Power Zone™**, the **Power**



**Zone™** expands to include the newly landed symbol position. If a charged symbol lands inside a **Multiplier Power Zone™**, all the symbols inside the **Multiplier Power Zone™** transform into the same type of symbol as the charged symbol that landed inside it. If this happens, the win is multiplied by the value shown. **Multiplier Power Zones™** are removed after the symbol(s) inside them transform.

The win multiplier increases by 1 per zone that triggered a transformation.

## Fire Spin

When the torches on the sides of the reels burn red, the **Fire Spin** feature is activated. During the **Fire Spin**, all **Power Zones™** turn into **Fire Power Zones™**. Throughout the **Fire Spin**, charged symbols cannot land on the reels, nor can any other feature trigger on the same spin.

If the feature was triggered during the **Goddess Mode**, the win multiplier above the reels is applied to the **Fire Spin**. If the **Fire Spin** is triggered during the **Goddess Mode**, both features end when the **Fire Spin** is complete.

Every symbol inside a **Fire Power Zones™** transforms into a mystery symbol of the same type when the reels land. **Fire Power Zones™** disappear after transforming.



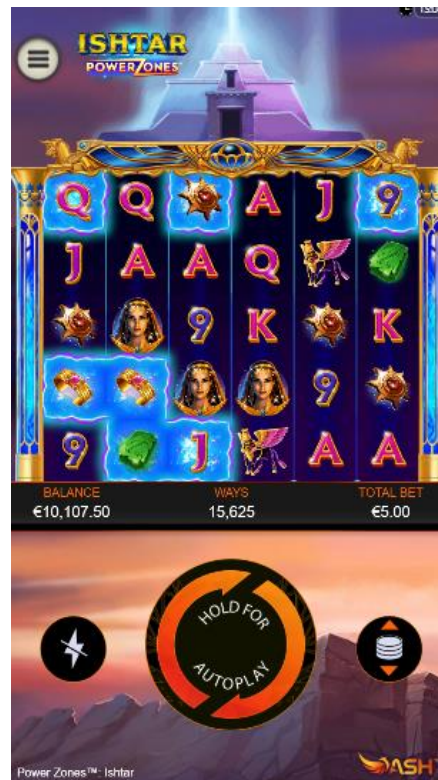
## Screenshots

### Devices



#### 1. Desktop

Main game reels in the desktop user interface.



#### 2. Mobile (Portrait View)

Main game reels in the mobile user interface.

## Gameplay



### 1. Paytable – Splash Screen

The splash screen displaying the game's features.



### 2. Paytable – Payouts

Paytable page describing the appearance and behaviour of the **WILD** and top-paying symbol.



### 3. Paytable – Power Zones™

Paytable page explaining the **Power Zones™** feature.



### 4. Paytable – Flames of Ishtar Feature

Paytable page explaining the **Flames of Ishtar** feature.



### 5. Paytable – Random Wilds Feature

Paytable page explaining the **Random Wilds** feature.





**6. Paytable – Goddess Mode Feature**

Paytable page explaining the Goddess Mode feature.



**7. Paytable –Fire Spin Feature**

Paytable page explaining the Fire Spin feature.



**8. Paytable - 15,625 Ways to Win**

Paytable page explaining how the game evaluates win conditions.



**9. Power Zones™**

On any main game spin, a random number of 1 type of symbol may appear as charged symbols. These symbols cannot be WILD.

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## POWER ZONES™

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### 10. Random Wilds Feature

When the torches on the sides of the reels burn blue, the **Random Wilds** feature is activated, which adds random **WILD** symbols to the reels for that spin result.



### 11. Goddess Mode Feature

When the torches on the sides of the reels burn green, the **Goddess Mode** feature is activated. If a charged symbol lands anywhere on the reels, the charged symbol creates a **Multiplier Power Zone™**.



### 12. Fire Spin Feature

When the torches on the sides of the reels burn red, the **Fire Spin** feature is activated. During the **Fire Spin**, all **Power Zones™** turn into **Fire Power Zones™**.