

 **FIRE BLAZE™**
CLASSICS

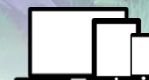
BLUE WIZARD™

MEGAWAYS™

Under License From 

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Available on



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Business Summary

Marvel at the magic in this Megaways™ slot. Any spin can create up to 12,348 ways to win, while the top row can hurl lightning bolts to boost all Wilds and Crystal Ball symbols below it. Trigger the Fire Blaze Respin feature to land as much cash as you can, or even 1 of 4 special prizes; fill the screen with Crystal Balls for the Grand prize!

This game can be played on the following devices and orientations:

- Desktop
- Tablet in both landscape and portrait modes
- Mobile in both landscape and portrait modes



For information on supported mobile devices and information on how to configure game limits to control house exposure, see the [GPAS Integration Options](#) document.



This game supports Free Spins Bonus (FSB).

Business Case

- Combines the well-known Megaways™ brand with a popular Playtech slot for an exciting gameplay experience to attract a wide player-base
- Players can win 1 of 4 special prizes during the Fire Blaze Respin Feature.
- The Lightning symbol appears on the top row and can improve all Wild and Crystal Ball prizes that land below it.
- Wild symbols can appear as stacked symbols in both the main game and Free Games feature, keeping the players spinning the reels.



Game Details

Game Code	gpas_mgbwizard_pop		
Casino Launcher / IMS Game Code	gpas_mgbwizard_pop		
Base Cost	10		
Grid Size / Nº of Lines	5 reels with variable number of symbols per reel / Megaways: Max – 12,348; Min - 108		
Combined Feature Frequency	1 in 100.10 spins		
Player Volatility	4/5		
RTP	96.48%		
Hit Frequency per Max Ways	1 in 3.38 spins		
Maximum Paytable Prize	50 x coin value per way (50 x PIC1)		
Win Distribution	Low	Medium	High
Maximum Win (x Total Bet)	7725 × Total Bet		
Maximum Win Probability (1 in X Games)	1 in 1,000,000,000		
Maximum Win Description	Big win with many ways and top paying symbol		
1000x Total Bet Win Probability (1 in X Games)	1 in 319,387		



Base Cost

When configuring a game, you can set a **Base Cost Multiplier**, which multiplies the Base Cost (minimum size bet) set by Playtech. This means that while the number of ways in this game varies between 108 and 12,348, the Base Cost to play is set to 10 by Playtech - you can then set a Base Cost Multiplier to set the stake levels for the game.

This is an innovative feature that allows Playtech to offer games that are more amenable to cheap Free Spins Bonus promotions, while still allowing Playtech games to deliver the full range of features and winlines.

For example, on this game the Free Spins Bonus can be promoted at a cost of 10p (Base Cost Multiplier 1), while still being able have the game available at a default cost of 20p (Base Cost multiplier 2) or even 40p (Base Cost multiplier 4).

There are no fractional betting and rounding concerns.

Examples are in the table below:

Base Cost Multiplier	Stake (GBP Example)
1	10p
2	20p
3	30p
4	40p
5	50p

In addition to the base cost, licensees should also set a maximum total bet. It is recommended this is set in relation to what the max win cap will be.

Examples are in the table below:

Win Cap	Recommended Max Total Bet
£ 100,000	£12.00
£ 200,000	£24.00
£ 250,000	£30.00
£ 500,000	£60.00
£ 750,000	£90.00
£ 1,000,000	£120.00
£ 1,500,000	£180.00
£ 2,000,000	£240.00
£ 2,500,000	£300.00

Symbol Details



WILD

The **WILD** symbol substitutes for all symbols except **SCATTER**, **CRYSTAL BALL** and **LIGHTNING**.

The **WILD** symbol appears on reels 2, 3 and 4.

The **WILD** symbol will be applied a multiplier of 2, 4, 8 or 16 if the **LIGHTNING** symbol appears above it.



SCATTER

When 3 or more **SCATTER** symbols simultaneously land anywhere on the reels, the **Free Games Feature** is triggered.

The **SCATTER** symbol pays 1, 10 or 50 × the total bet depending on how many symbols have triggered **Free Games**.



LIGHTNING

The **LIGHTNING** symbol appears only on the top horizontal reel.

The **LIGHTNING** symbol may improve any **WILD** or **CRYSTAL BALL** symbols that land below it.



CRYSTAL BALL

When 6 or more **CRYSTAL BALL** symbols simultaneously appear anywhere on the reels, the **Fire Blaze Respin Feature** is triggered.

CRYSTAL BALL symbols can either award a cash prize, or a Star icon which awards the MINI, MINOR or MAJOR prize.

When **CRYSTAL BALL** symbols appear on every reel position in the **Fire Blaze Respin Feature**, the player is awarded the GRAND prize.



Game Feature

Megaways™:

The game is played with variable ways to win.

Reels 1 and 5 can have 2, 3, 4, 5 or 6 symbols per spin.

Reels 2, 3 and 4 can have 3, 4, 5, 6 or 7 symbols per spin.

Depending on the number of symbols appearing, each spin can have between 108 and 12,348 ways to win, counting the top three symbols.

Horizontal Reel:

The horizontal reel appears above the normal reel array during the base game and Free Games.

Symbols on the horizontal reel can participate in ways pays like all other symbols.

The 3 symbols on the top horizontal reel are evaluated as part of reels 2, 3 and 4.

During the base game and Free Games, the **LIGHTNING** symbol may appear on the horizontal reel. If the **LIGHTNING** symbol lands, all **CRYSTAL BALL** symbols and **WILD** symbols that appear on the reel immediately below the **LIGHTNING** symbol may be improved:

- **CRYSTAL BALL** symbols may be improved by having their displayed values increased.
- **WILD** symbols will be improved by having a win multiplier added to them. Any added multiplier will be applied to any ways wins the **WILD** participates for the current spin.

During the base game, the horizontal reel spins to reveal 3 new symbols with every spin.

During Free Games, all symbols on the horizontal reel move one position to the left with each spin.

Free Games Feature:

3 or more **SCATTER** symbols in any position trigger 6 Free Games.

During each Free Games spin, there is a higher chance of a **LIGHTNING** symbol appearing in the horizontal reel.

During Free Games, 3 or more **SCATTER** symbols in any position will award 6 extra Free Games.

The **Fire Blaze Respin Feature** can be triggered during Free Games when 6 or more **CRYSTAL BALL** symbols land anywhere in the reels.

The total bet played during Free Games is the same as on the spin that triggered the **Free Games Feature**.



Fire Blaze Respin Feature:

6 or more **CRYSTAL BALL** symbols trigger the **Fire Blaze Respin Feature**.

Each **CRYSTAL BALL** symbol that appears in the feature trigger spin or during the respins will show either a cash prize or a Star icon.

Any **CRYSTAL BALL** symbols that triggered the feature, and the prizes that appeared on them, are held in position during the bonus. 3 respins are awarded. Each open position spins independently.

After each respin, if there is one or more new **CRYSTAL BALL** symbol, it will be held, and the number of respins remaining will be reset to 3.

The GRAND prize is awarded during the feature when all symbol positions are filled with **CRYSTAL BALL** symbols.

All **CRYSTAL BALL** prizes shown on screen are paid when the GRAND prize is won, or when all 3 respins have been used. The feature will then be complete.

Any held Star Icon will transform to award the MAJOR, MINOR or MINI prize. These prizes can be won multiple times in each **Fire Blaze Respin Feature**.

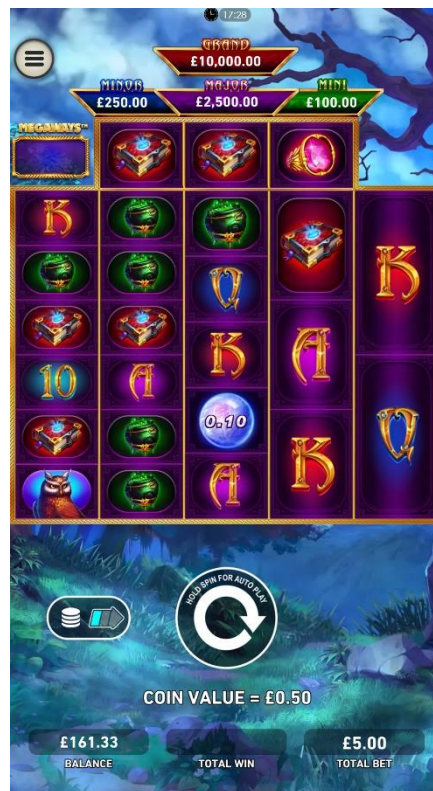
Screenshots

Devices



1. Desktop

Main game reels in the desktop user interface.



2. Mobile

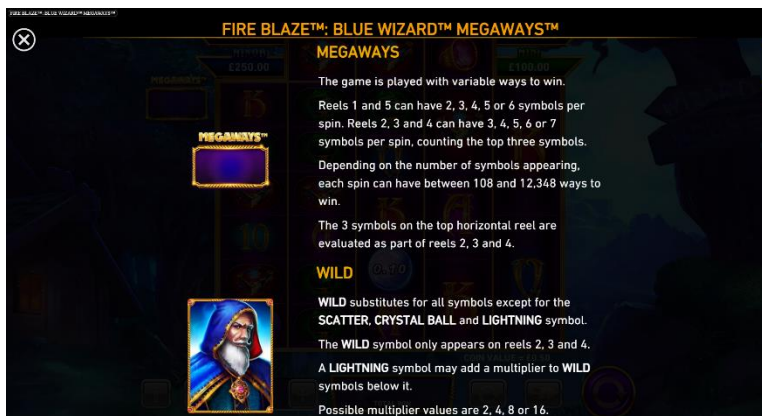
Main game reels in the mobile user interface.

Gameplay



1. Splash Screen

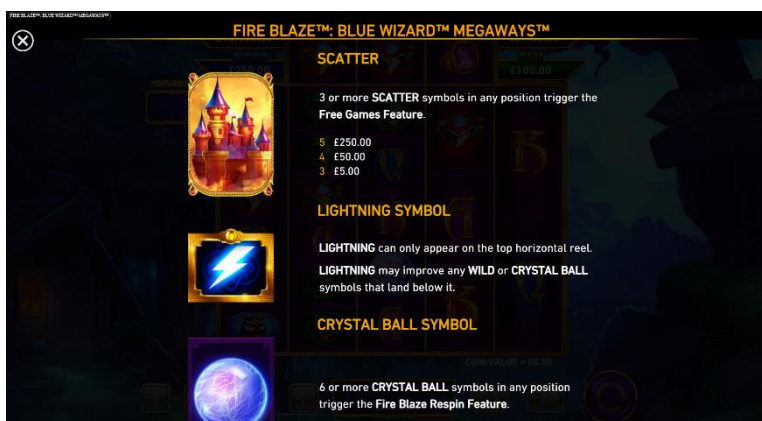
Splash screen of the game.



2. Paytable – Megaways™ Feature and WILD Symbol

Section of the paytable describing the Megaways™ feature and the WILD symbol.

The paytable is scrollable.



3. Paytable – SCATTER, LIGHTNING and CRYSTAL BALL Symbols

Section of the paytable explaining the details of the SCATTER, LIGHTNING and CRYSTAL BALL symbols.



4. Paytable – High-paying Symbols

Section of the paytable listing the high-paying symbols and their payouts.

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3	£4.00	3	£2.50	3	£1.00
  					
5	£5.00	5	£2.50	5	£2.50
4	£4.00	4	£1.50	4	£1.50
3	£1.00	3	£0.50	3	£0.50
  					
5	£2.50	5	£2.50	5	£2.50
4	£1.50	4	£1.00	4	£1.00
3	£0.50	3	£0.50	3	£0.50

5. Paytable – Low-paying Symbols

Section of the paytable listing the low-paying symbols and their payouts.

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FIRE BLAZE RESPIN FEATURE



MAJOR
MINOR
MINI

Each CRYSTAL BALL symbol that appears in the feature-triggering spin or during the respins will show either a cash prize or a Star Icon.

Any CRYSTAL BALL symbols that triggered the feature, and the prizes that appeared on them, are held in position during the feature. 3 respins are awarded. Each unheld symbol position spins independently.

After each respin, if there is one or more new CRYSTAL BALL symbol, it will be held, and the number of respins remaining will be reset to 3.

The GRAND prize is awarded during the feature when all symbol positions are filled with CRYSTAL BALL symbols.

All CRYSTAL BALL prizes shown on screen are paid when the GRAND prize is won, or when all 3 respins have been used. The bonus will then be complete.

6. Paytable – Fire Blaze Respin Feature

Section of the paytable explaining the Fire Blaze Respin Feature.

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FREE GAMES FEATURE

3 or more SCATTER symbols in any position trigger 6 Free Games.


During each Free Game, all symbols on the top horizontal reel move one position to the left with each spin.

The Fire Blaze Respin Feature can be triggered during the Free Games.

Free Games can be triggered again during the Free Games.

Coin value and lines played during the Free Games are the same as the game that triggered the Free Games.

GENERAL RULES



All winning combinations, except Scatter winning combinations, are made up of matching symbols in any position on adjacent reels, starting from the leftmost reel.

Scatter winning combinations are made up of matching symbols in any position on any reel.

Values in currency are equal to the coins multiplied by the selected coin value except the Scatter which is multiplied by total bet.

7. Paytable – Free Games Feature and General Rules

Sections of the paytable explaining the Free Games Feature and the general rules of the game.



MEGAWAYS 640

£10,000.00
MINOR £250.00
MAJOR £2,500.00
MINI £100.00

2 WAYS PAY £10.00 COIN VALUE = £0.50

TOTAL BET £5.00 TOTAL WIN £10.00

8. Megaways™

Each spin, the size and number of symbols appearing on the reels changes.

Depending on the number of symbols appearing, each spin can have between 108 and 12,348 ways to win.



9. Horizontal Reel

During the base game and **Free Games**, the horizontal reel appears above the reels as part of the grid's structure. The **LIGHTING** symbol appears on this reel only and may improve **WILD** or **CRYSTAL BALL** prizes landing immediately below it.



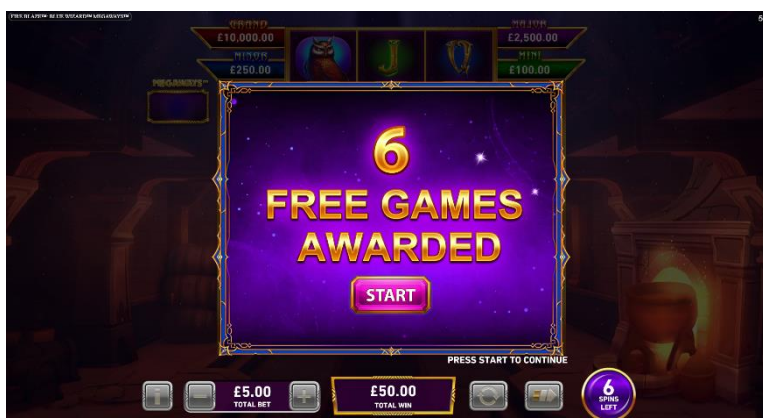
10. Win Splash – Big Win

Win splash that appears when a BIG WIN is triggered.



11. Free Games Feature Trigger

When 3 or more **SCATTER** symbols simultaneously land on the reels, the **Free Games Feature** is triggered.



12. Free Games Feature Pop-up

Pop-up window explaining that the **Free Games Feature** has been triggered and that the player has won 6 **Free Games**.



13. Free Games Feature

During **Free Games**, all symbols on the horizontal reel move one position to the left with each spin and there is a higher chance of landing the **LIGHTNING** symbol.



14. Free Game Feature Retrigger Pop-up

Pop-up window explaining that the **Free Games Feature** has been retriggered, awarding 6 more **Free Games**.



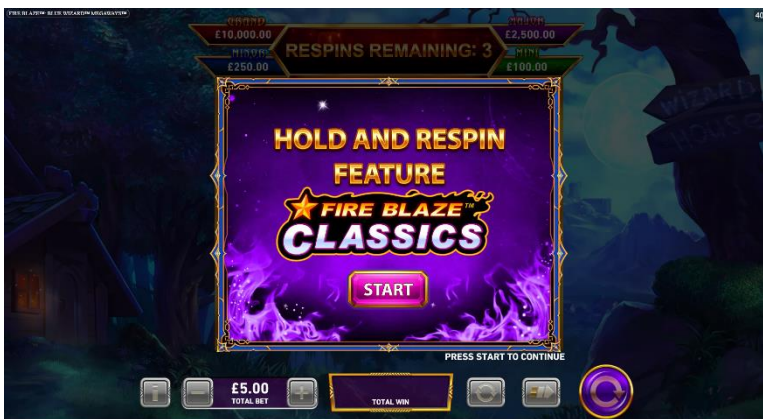
15. Win Splash – Total Win

Win splash that appears when the **Free Games Feature** ends.



16. Fire Blaze Respin Feature Trigger

When 6 or more **CRYSTAL BALL** symbols land on the reels during either the base game or **Free Games Feature**, the **Fire Blaze Respin Feature** is triggered.



17. Fire Blaze Respin Feature Pop-up

Pop-up that appears when the **Fire Blaze Respin Feature** is triggered.

The player is given 3 respins.



18. Fire Blaze Respin Feature

Any **CRYSTAL BALL** symbols that triggered the feature, and the prizes that appeared on them, are held in position during the bonus. Each open symbol position spins independently.



19. Fire Blaze Respin Feature

After each respin, if there is one or more new **CRYSTAL BALL** symbol, it will be held, and the number of respins remaining will be reset to 3.



20. Win Splash – Fire Blaze Respin Feature

Win splash that appears when the **Fire Blaze Respin Feature** ends.

All prizes displayed on the symbols are paid to the player.



21. Fire Blaze Respin Feature – Star Icon

Any held Star icon will transform to award the MAJOR, MINOR or MINI prize. These prizes can be won multiple times in each feature triggered.



22. Fire Blaze Respin Feature – GRAND Prize

When all symbol positions are filled with **CRYSTAL BALL** symbols, the player is awarded the GRAND prize.



Document Version History

Version	Date	Author	Change Description
1.0	18.06.2021	Kateryna Venger	Initial version.
1.1	23.06.2021	Daniel Wilby	Updated math data
1.2	30.06.2021	James Keenan	Rewrite business summary Proofread
1.3	01.07.2021	Kateryna Venger	Updated Grand prize screenshot
1.4	07.07.2021	Kateryna Venger	Added information about grid size https://jira.playtech.com/browse/GPAS-47701
1.4	22.07.2021	Kateryna Venger	Removed from Business Case and Business Summary wrong information about improvement of Wild and Crystal Ball symbols on the 3 rd reel during FG