



# GAME INFO SHEET

## Lost City of the Djinn



Thunderkick Malta LTD

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## DOCUMENT HISTORY

VERSION	DATE	AUTHOR	COMMENT
1.0	2022-03-08	Jörgen Åström	Initial Version
1.1	2022-04-01	Jörgen Åström	Updated RTP, Volatility and Max Exposure
1.2	2022-04-13	Jörgen Åström	Updated images

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# 1 INTRODUCTION

## 1.1 Lost City of the Djinn

The Lost City of the Djinn is a video slot with 5 reels and 25 pay lines. The game features a Massive Mystery symbol, Lost City of the Djinn a Bonus Game with free spins, and a Djinn Spins game with a Pattern Collect feature, an Upgrade feature and a Copy feature. The theoretical return to player is 96.07%.

PARAMETER	VALUE
Game	Lost City of the Djinn
Game-ID  See integration manuals for details on how to use this parameter. <i>(also referred to as gameName in the seamless wallet API)</i>	tk-s1-g52-96
Required aspect ratio	16:9
Recommended dimensions	1280 x 720 or 1024 x 576 <i>Custom values can be used as long as the aspect ratio is kept at 16:9</i>
RTP (theoretical payout)	96.07%
Reels	5
Pay Lines	25
Bonus Game	Yes
Volatility (square root of variance)	11.82 (Very High)
Max exposure	25000x

## 2 SPLASH SCREEN

The intro shows the features in Lost City of the Djinn.



# 3 MAIN GAME

## 3.1 Introduction

The main game is started when the splash screen is closed by the player.



## 3.2 Pay Lines

Symbols landing in sequence from far left to right, in the patterns specified in the pay table.



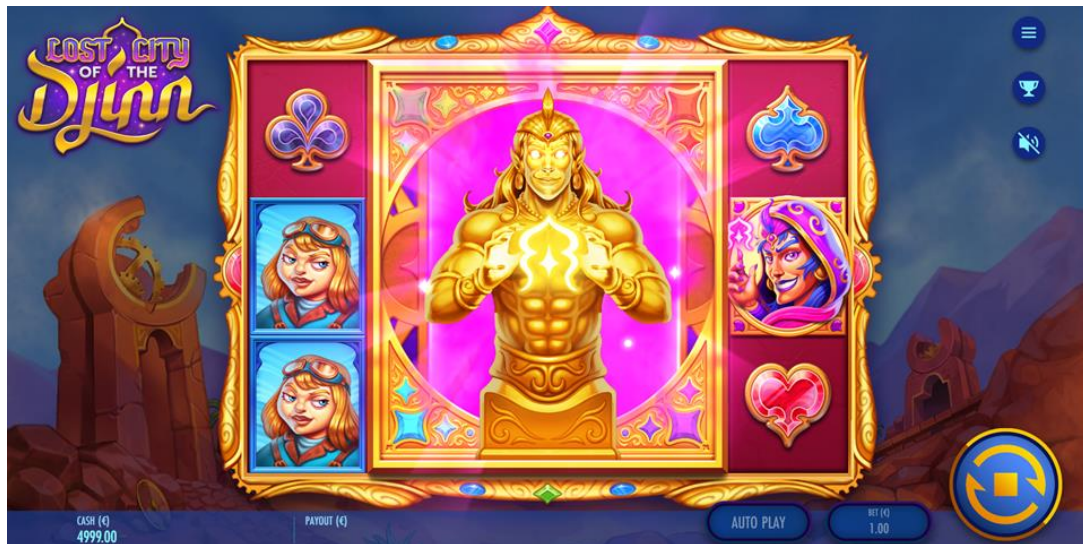
### 3.3 Wild symbol

The Wild symbol substitutes for any other symbol except the Free Spins Scatter symbol and the Cash Scatter symbol.



### 3.4 Massive Mystery symbol

The Massive Mystery symbol is a 3x3 symbol that randomly transforms into any other symbol except the Free Spins Scatter symbol. In the Base game, the Massive Mystery symbol may randomly occur on any spin on reel 2-4.





# 4 FREE SPINS BONUS GAME

## 4.1 Description

3 (or more) Free Spins Scatter symbols landing anywhere on the reels during the Base game trigger the Free Spins Bonus Game consisting of free spins. The number of free spins awarded depends on the number of Scatter symbols that triggered the Bonus Game according to the pay table.



In the Free Spins Bonus Game, the Massive Mystery symbol is triggered in each spin.



## 4.2 Free Spins Bonus Game Outro

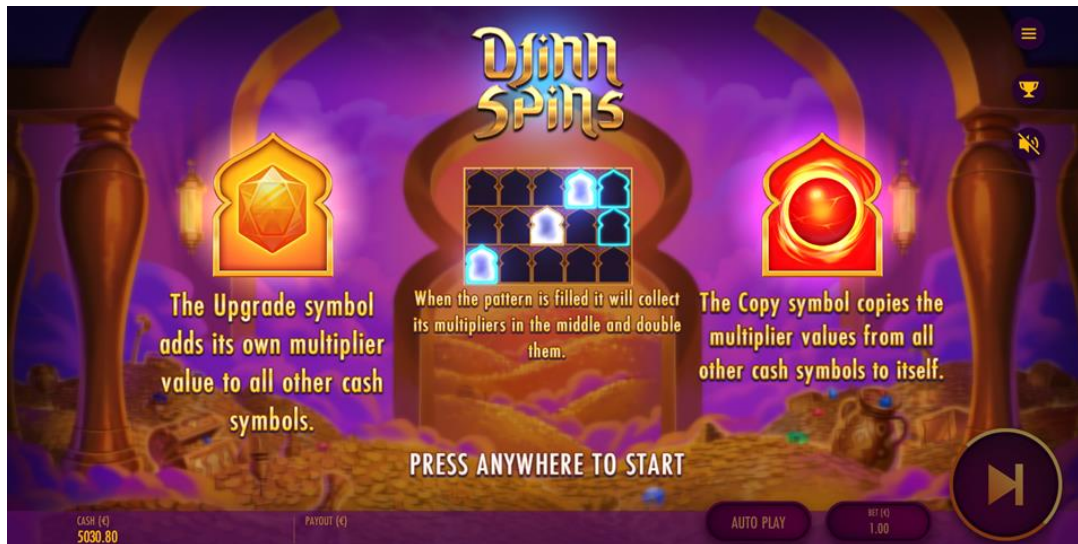
The Bonus Game Outro displays the total win of the Bonus Game.



# 5 DJINN SPINS GAME

## 5.1 Description

3 (or more) Cash Scatter symbols landing on 3 (or more) different reels during the Base game or the Free Spins Bonus Game trigger the Djinn Spins game. The Djinn Spins game is started when the splash screen is closed by the player.



When the Djinn Spins game is triggered, the Cash Scatter symbols that triggered the Djinn Spins game will remain on the reels until the Djinn Spins game has ended or if the Pattern Collect feature is applied on the symbol(s).



When the Djinn Spins game is triggered, the normal reels are replaced with special reels containing only symbols with bet multipliers (starting with a value between 1x and 50x bet), Djinn Spins game feature symbols, and empty spaces.

The Djinn Spins game starts with 3 free spins. Every time a symbol lands on an empty space, the number of free spins is reset to 3. All symbols will remain on the reels for the remainder of the Djinn Spins game or if the Pattern Collect feature is applied on the symbol(s).



When entering the Djinn Spins game, a pattern of 5 illuminated symbol positions is randomly generated. Every pattern generated will have the middle position illuminated, and at least one empty space. This pattern will be kept through the current Djinn Spins game until a new pattern is generated. When all illuminated symbol positions are filled, the Pattern Collect feature is triggered. The bet multiplier values of the 5 illuminated symbols are added together into the middle symbol, and then doubled. All affected symbols except the symbol in the middle position are then removed and a new pattern is generated.



### Upgrade Feature:

In the Djinn Spins game, the Upgrade symbol may randomly appear, adding its own bet multiplier value to all other existing bet multipliers on the reels. During any given spin, a maximum of one Upgrade symbol may land on the reels.



### Copy Feature:

In the Djinn Spins game, the Copy symbol (which has no bet multiplier value of its own) may randomly appear, copying the values of all the other symbols on the reels to itself. During any given spin, a maximum of one Copy symbol may land on the reels. When the Copy symbol lands on the same spin as an Upgrade symbol, it activates after the Upgrade symbol has been activated.



## 5.2 Djinn Spins Game Outro

The Djinn Spins Game Outro displays the total win of the Bonus Game.

At the end of the Djinn Spins game, the values of all bet multipliers are added together, and the total amount is paid out. When the Djinn Spins game is complete, the game continues from where it was triggered.



## 6 PAY TABLE

The pay table lists all features, symbols, pay values and win combinations in the game.

### 6.1 Page 1

Page 1 describes the Wild symbol.

#### Wild Symbol

The Wild symbol substitutes for any other symbol except the Free Spins Scatter symbol and the Cash Scatter symbol.



### 6.2 Page 2

Page 2 describes the Massive Mystery symbol.

#### Massive Mystery Symbol

3x3 symbol that randomly transforms into any other symbol except the Free Spins Scatter symbol. In the Base game, it may randomly occur on any spin on reel 2-4.





# 6.3 Page 3

Page 3 describes the Free Spins Scatter symbol.

**Free Spins Scatter symbol**

Get 3 Free Spins Scatter symbols to win the Free Spins Bonus game.



The image displays the Free Spins Scatter symbol, which is a golden hourglass with a purple gem at the bottom and the words 'FREE' and 'SPINS' on either side. Below the symbol are three rows of combinations, each with a corresponding number of free spins:

- 3 symbols = 10 free spins
- 4 symbols = 15 free spins
- 5 symbols = 20 free spins

## 6.4 Page 4

Page 4 describes the Free Spins Bonus Game.

### Free Spins Bonus Game

In the Free spins Bonus game, the Massive Mystery symbol is triggered in each spin.



## 6.5 Page 5

Page 5 describes the Cash Scatter symbol.

### Cash Scatter Symbol

Get 3 (or more) Cash Scatter symbols landing on 3 (or more) different reels during the Base game or the Free Spins Bonus Game to win the Djinn Spins game.



## 6.6 Page 6

Page 6 describes the Djinn Spins game

### Djinn Spins Game

When the Djinn Spins game is triggered, the normal reels are replaced with special reels containing only symbols with bet multipliers (starting with a value between 1x and 50x bet), Djinn Spins game feature symbols and empty spaces.

The Djinn Spins game starts with 3 free spins. Every time a symbol lands on an empty space, the number of free spins is reset to 3. All symbols will remain on the reels for the remainder of the Djinn Spins game or if the Pattern Collect feature is applied on the symbol(s).

At the end of the Djinn Spins game, the values of all bet multipliers are added together, and the total amount is paid out.



## 6.7 Page 7

Page 7 describes the Pattern Collect Feature.

### Pattern Collect Feature

In the Djinn Spins game, there is a pattern of 5 illuminated symbol positions. When these positions are filled, the Pattern Collect feature is triggered. The bet multiplier values of the 5 illuminated symbols are added together. The total amount is added to the symbol in the middle position and then doubled. All affected symbols except the symbol in the middle position are then removed and a new pattern is generated.



## Page 8

Page 8 describes the Upgrade Feature.

### Upgrade Feature

In the Djinn Spins game, the Upgrade symbol may randomly appear, adding its own bet multiplier value to all other existing bet multipliers on the reels.



## 6.8 Page 9

Page 9 describes the Copy Feature.

### Copy Feature










In the Djinn Spins game, the Copy symbol (which has no bet multiplier value of its own) may randomly appear, copying the values of all the other symbols on the reels to itself.



## 6.9 Page 10

Page 10 is the Pay Table and displays the symbol values relative to the current bet.

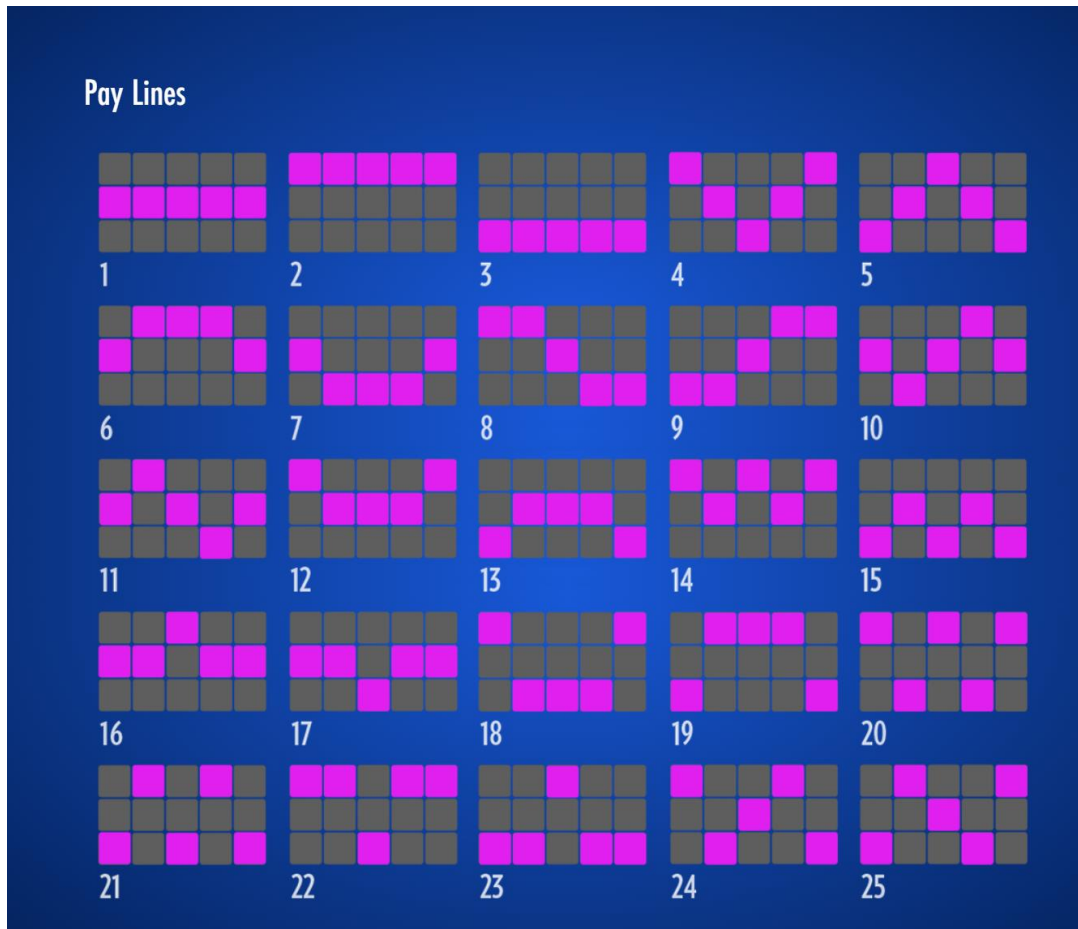
Symbols

 5 = 30.00 4 = 5.00 3 = 1.50	 5 = 15.00 4 = 3.50 3 = 1.00
 5 = 12.50 4 = 3.00 3 = 0.70	 5 = 10.00 4 = 2.50 3 = 0.60
 5 = 3.50 4 = 1.00 3 = 0.30	 5 = 3.50 4 = 1.00 3 = 0.30
 5 = 3.00 4 = 1.00 3 = 0.30	 5 = 3.00 4 = 1.00 3 = 0.30
 5 = 30.00 4 = 5.00 3 = 1.50	

Pays are shown in € and are relative to the current bet.

## 6.10 Page 11




Page 11 displays the pay lines in the game.





## 7 SYMBOLS

There are 14 symbols available in Lost City of the Djinn. Each symbol has a unique identification number.

SYMBOL NUMBER	GRAPHIC	DESCRIPTION
1		High – The Djinn
2		Mid – Explorer
3		Mid – Scholar

4



Mid – Pilot

5



Low – Hearts

6



Low – Diamonds

7



Low – Spades

8



Low – Clubs

9



Wild

10



Bonus Scatter

11



Massive Mystery

12



Cash Scatter

13



Upgrade Symbol

14



Copy Symbol

## 8 PAYOUT

### 8.1 Return to Player (RTP)

The theoretical player return percentage for Lost City of the Djinn is 96.07%. There are no features or settings that the player can change that will affect the payout (i.e.: configurable number of pay ways or size of bet that will affect hit frequencies).

**There is no progressive jackpot available for this game.**

## 9 Lost City of the Djinn GAME RULES

Note: The Lost City of the Djinn video slot is referred to as Djinn, The Game or Game.

1. The Lost City of the Djinn is a video slot with 5 reels and 25 pay lines. The game features a Massive Mystery symbol, a Bonus Game with free spins, and a Djinn Spins game with a Pattern Collect feature, an Upgrade feature and a Copy feature. The theoretical return to player is 94.12%.
2. A game round is started with the action button and plays the game with the selected bet level.
3. No bets can be altered during a game round.
4. Auto play plays the game automatically for the number of game rounds selected in the auto play page. This feature may not be available.
5. All game pay-outs and win combinations are paid out according to the pay table.
6. All wins are presented and paid out in the selected currency.
7. Only the highest win per pay line is paid out, if in sequence from leftmost to right and in combinations according to the pay table.
8. The Wild symbol substitutes for any other symbol except the Free Spins Scatter symbol and the Cash Scatter symbol.
9. The Massive Mystery symbol is a 3x3 symbol that randomly transforms into any other symbol except the Free Spins Scatter symbol. The Massive Mystery symbol can land on reel 2-4. In the Base game, the Massive Mystery symbol may randomly occur on any spin. In the Free Spins Bonus Game, the Massive Mystery symbol is triggered in each spin.
10. 3 (or more) Free Spins Scatter symbols landing anywhere on the reels during the Base game trigger the Free Spins Bonus Game consisting of free spins. The number of free spins awarded depends on the number of Scatter symbols that triggered the Bonus Game according to the pay table.
11. 3 (or more) Cash Scatter symbols landing on 3 (or more) different reels during the Base game or the Free Spins Bonus Game trigger the Djinn Spins game. When the Djinn Spins game is triggered, the Cash Scatter symbols that triggered the Djinn Spins game will remain on the reels until the Djinn Spins game has ended or if the Pattern Collect feature is applied on the symbol(s).
12. When the Djinn Spins game is triggered, the normal reels are replaced with special reels containing only symbols with bet multipliers (starting with a value between 1x and 50x bet), Djinn Spins game feature symbols, and empty spaces.

The Djinn Spins game starts with 3 free spins. Every time a symbol lands on an empty space, the number of free spins is reset to 3. All symbols will remain on the reels for the remainder of the Djinn Spins game or if the Pattern Collect feature is applied on the symbol(s).

At the end of the Djinn Spins game, the values of all bet multipliers are added together, and the total amount is paid out. When the Djinn Spins game is complete, the game continues from where it was triggered.

Pay line wins do not apply in the Djinn Spins game.

13. Pattern Collect Feature: When entering the Djinn Spins game, a pattern of 5 illuminated symbol positions is randomly generated. Every pattern generated will have the middle position illuminated, and at least one empty space. This pattern will be kept through the current Djinn Spins game until a new pattern is generated. When all illuminated symbol positions are filled, the Pattern Collect feature is triggered. The bet multiplier values of the 5 illuminated symbols are added together into the middle symbol, and then doubled. All affected symbols except the symbol in the middle position are then removed and a new pattern is generated.

14. Upgrade Feature: In the Djinn Spins game, the Upgrade symbol may randomly appear, adding its own bet multiplier value to all other existing bet multipliers on the reels. During any given spin, a maximum of one Upgrade symbol may land on the reels.

15. Copy Feature: In the Djinn Spins game, the Copy symbol (which has no bet multiplier value of its own) may randomly appear, copying the values of all the other symbols on the reels to itself. During any given spin, a maximum of one Copy symbol may land on the reels. When the Copy symbol lands on the same spin as an Upgrade symbol, it activates after the Upgrade symbol has been activated.

16. The Bonus games are played with the same bet as the spin that triggered the Bonus games.

17. In the event of game malfunction all affected bets and pays are rendered void.

18. All wins during a game round are added and presented at the end of the game round.

19. The maximum total bet multiplier for one game round is 25000. If this limit is reached the game round will be terminated and no additional wins will be paid out.