50 FLARING FRUITS

Get a taste of GAMOMAT's juicy fruit-themed game, 50 Flaring Fruits. This fresh title from GAMOMAT is bursting with colour and features fantastic Flaring Fruits. The game has a 5x4 layout, 50 paylines and an extra scatter Star-Symbol that can return delicious extra winnings.

Game type: Video Slot

RTP (Return to Player): 96.13/94.12*/92.12*/90.21*/88.21*%

*Available For certain markets only.

Corresponding values for different RTP configurations are separated by an $^{\prime\prime}/^{\prime\prime}$.





GAMOMAT



TECHNICAL INFORMATION	
Game version	02.120
Default game frame resolution	1280x853 (Desktop), 640x360 – 960x540 (Mobile)

GENERAL INFORMATION	
Game type	Video Slot
Reels / Rows	5/4
Paylines	50
Min bet (€)	0.50
Max bet (€)	100.00
Volatility	VERY LOW LOW MEDIUM HIGH VERY HIGH

GAME FEATURES

- Card gamble feature
- Risk ladder gamble feature





Note: Only base game codes are needed to run the game Card gamble game and risk ladder game codes are not needed to run the game.

GAME CODES DESKTOP	RTP 96.13%	RTP 94.12%	RTP 92.12%	RTP 90.21%	RTP 88.21%
Base game	GAM_FIF	GAM_FIF_94	GAM_FIF_92	GAM_FIF_90	GAM_FIF_88
Card gamble game	GAM_FIF_GCCCCS	GAM_FIF_94_GCCCCS	GAM_FIF_92_GCCCCS	GAM_FIF_90_GCCCCS	GAM_FIF_88_GCCCCS
Risk ladder gamble game	GAM_FIF_LDR	GAM_FIF_94_LDR	GAM_FIF_92_LDR	GAM_FIF_90_LDR	GAM_FIF_88_LDR

GAME CODES MOBILE	RTP 96.13%	RTP 94.12%	RTP 92.12%	RTP 90.21%	RTP 88.21%
Base game	GAMM_FIF	GAMM_FIF_94	GAMM_FIF_92	GAMM_FIF_90	GAMM_FIF_88
Card gamble game	GAMM_FIF_GCCCCS	GAMM_FIF_94_GCCCCS	GAMM_FIF_92_GCCCCS	GAMM_FIF_90_GCCCCS	GAMM_FIF_88_GCCCCS
Risk ladder gamble game	GAMM_FIF_LDR	GAMM_FIF_94_LDR	GAMM_FIF_92_LDR	GAMM_FIF_90_LDR	GAMM_FIF_88_LDR

GAME DESIGN



DESKTOP



LANDSCAPE



PORTRAIT



HOW TO PLAY

To play **50 Flaring Fruits**, the player simply sets bets and clicks the spin button to spin the reels. If player manages to hit at least the minimum required amount of identical symbols* on an active payline starting from the leftmost reel, he has won.

The more symbols player manages to hit on an active payline, the better its payout will be. Only the highest win is paid for each active payline. The payout is explained in the game paytable.

*For more information, see section PAYTABLE

CONTROLLER FUNCTIONALITIES





Displays the current game Info screen with the game paytable and short info about game rules and special features. This Info screen is available under the the settings menu (desktop/mobile).



Increases/decreases number of paylines (desktop/mobile).



Increases/decreases the total bet (desktop/mobile).





In desktop version the auto button starts the autospin. The auto off button replaces the auto button to cancel the autospin mode (desktop/mobile).





Spin button starts the spin with selected bet. The same button can be used to stop the reels immediately while the reels are spinning. In mobile version you have to press the spin button for a longer time to start the auotspin. Note: Stopping the spin animation does not in any way affect the outcome of the spin (desktop/mobile).











HIGH VALUE 2 Grape



LOW VALUE 1 Plum



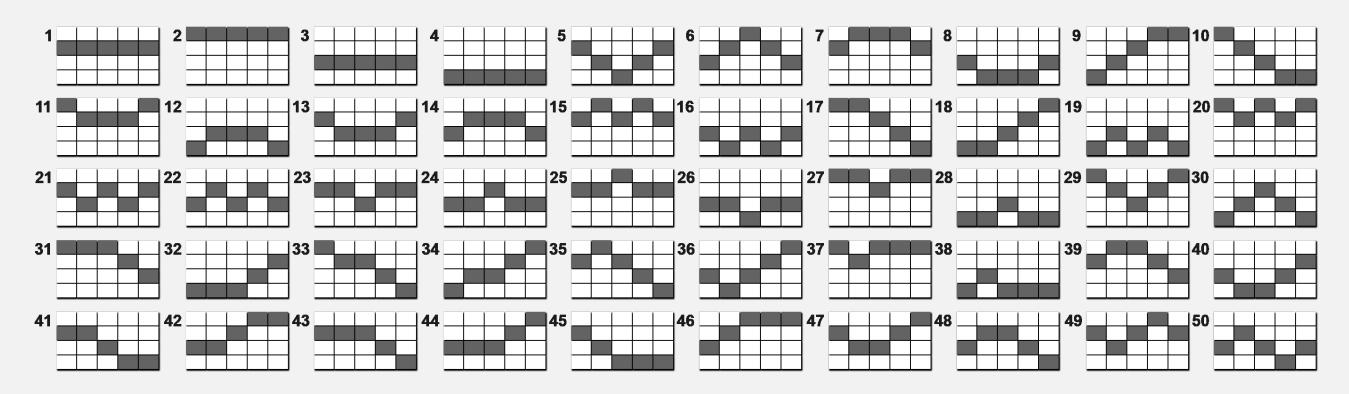
LOW VALUE 2 Orange



LOW VALUE 3 Lemon







50 Flaring Fruits is played on 50 paylines.

Player can select or deselect them by clicking on the line button in the control panel. Players can choose to play on 50 paylines.

GAMBLE FEATURE







Gamble feature

The gamble feature gives players an option to increase their winnings by gambling the main slot game and free game feature wins. The player can choose between card gamble and risk ladder gamble. None of the gambling features affect game's RTP.

Card gamble

In the card gamble game players are presented with a closed deck of cards and they have to guess the colour of the top card by pressing the respective button (red or black). Wins from the card gamble game can be gambled again with, all players need to do is choose the next card's colour. Players can end the gamble feature by collecting their winnings and adding them to their balance by pressing the collect button. The gamble feature is over when a player makes an incorrect guess or the pre-set gamble limit has been reached.

The player has also the possibility to collect half of his win by pressing the split win button. The second half can still be gambled with. Payout ratio in card gamble game is 1:1.

Risk ladder gamble

In the risk ladder gamble game players are presented with a ladder of win levels and they have a chance to climb up the ladder or fall down (where not all steps are "double or nothing") by pressing the gambling button. The initial gambling value on the ladder depends on the initial winning value. Wins from the risk ladder game can be gambled again with, all players need to do is press the gambling button again.

Players can end the gamble feature by collecting their winnings and adding them to their balance by pressing the collect button. The gamble feature is over when a player lands on Zero or the pre-set gamble limit has been reached.

The player has also the possibility to collect a part of his win by pressing the split win button. The other part can still be gambled with.





	Opens the card gamble game (desktop/mobile).
	Opens the risk ladder gamble game and place bet at the risk ladder gamble game (desktop and mobile).
	Choose black colour in card gamble game (desktop/mobile).
	Choose red colour in card gamble game (desktop/mobile).
**************************************	Collect half of the win. The other half can be gambled in card or risk ladder gamble game (desktop/mobile).
**************************************	Take win after a win in main (desktop/mobile).





RETURN TO PLAYER	
Return to Player (%)	96.13/94.12/92.12/90.21/88.21
RTP from base game (%)	96.13/94.12/92.12/90.21/88.21
RTP from free games (%)	_

*Coinciding win is expressed as a total of all winning payline bet multipliers and scatter wins (if
available).

** The max observed win describes the maximum win of a single spin or a free games series which was observed within 100,000,000 spins.

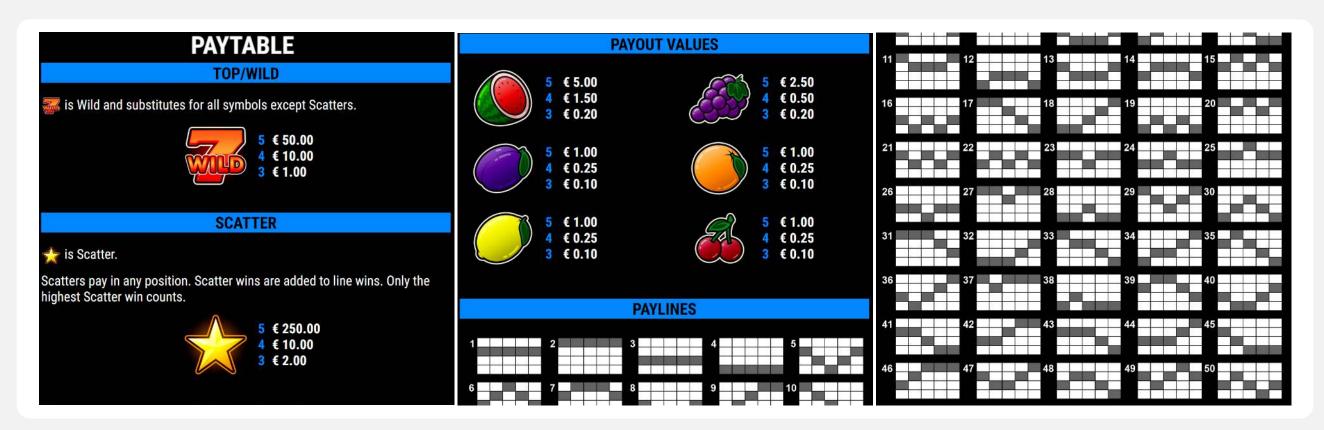
HIT FREQUENCY	
Any win (%)	15.77/15.52/15.27/15.02/14.77
Free games trigger (%)	_

PAYOUT RULES

- All winning combinations must appear from left to right and start on the 1st reel.
- Only the highest win is paid for each active win-line.

MAXIMUM PAYOUT	
Coinciding win* (multiple of main game bet)	5000x
Max single line win (multiple of main game bet)	100x
Max observed win** (multiple of main game bet)	3880x





Paytable with bet per line 0.01€ and 50 lines .

ADDITIONAL INFORMATION



RANDOM NUMBER GENERATOR (RNG)

Random Number Generator in use is standard Java SecureRandom, which produces cryptographically pseudo random number generator (CSPRNG).

The Random Number Generator in use has been tested and approved towards jurisdiction specific requirements by accredited testing laboratory.

DOCUMENT REVISION HISTORY

VERSION	DESCRIPTION	DATE	AUTHOR
1.0	initial document	2022/05/17	S. Reddig