Tiki Runner 2 consists of cascading reels and a free spins trail. The player is awarded free spins if they move far enough up the trail in the same game cycle. The trails position is increased by one step for every cascade. There are respin spaces on this trail where the player is offered a free respin for landing on this position whilst holding their current trail value (all in the same game cycle). This way the player feels they are being helped to achieve free spins. If the player gets far enough up the trail it starts the free spins feature. The game features the popular Yggdrasil mechanics DoubleMax which increases the players multiplier by X2 each cascade win. During freespins this multiplier is not reset between spins allowing for huge returns!

ID: 10225

BULLETPROOF GAMES

Global release	RTP	HIT Frequency	Volatility	Default Max win
FEBRUARY 7, 2022	**95,50%**	**28%**	**MEDIUM-HIGH**	**10 000 €**

Paylines	Default bet size	Default bet range	Default max multiplier
50	**2 €**	**0,20 € - 50 €**	**X 20.000**

Key selling points

Popular DoubleMax mechanics

20,000X top prize

Multiple selectable game modes

High volatility

Successor to already successful game

Target demographic

Players who like novel mechanics

DoubleMax fans

High rollers

High volatility players

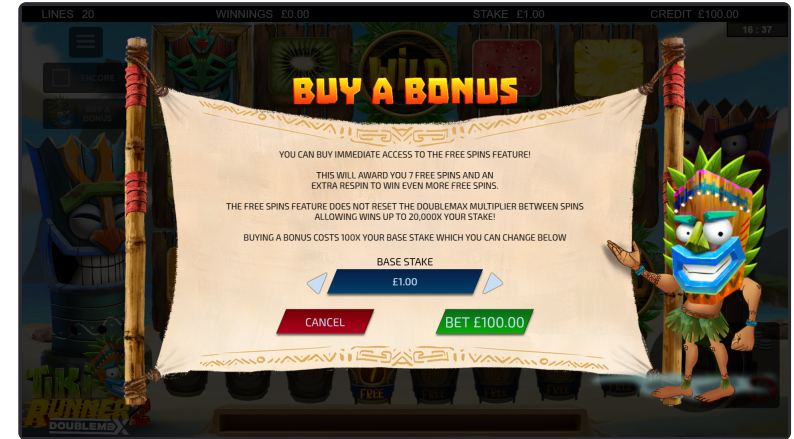Players who like fun animations

Game features

Free spins

⬚The player can win 7,10,12,15 or 18 free spins from the base game depending on their trail position form the Cascade+ mechanic. During the free spins feature the DoubleMax™ multiplier is held between spins which allows for the games top prize of a huge 20,000X stake! As the DoubleMax™ multiplier is held between spins the more spins the player has the higher their multiplier can go. Tiki Runner 2 encourages this by allowing for frequent retriggers in the feature using the same cascade+ mechanic and enhanced free spins trail!

Buy A Bonus

Tiki Runner 2 features a Buy A Bonus option for permitted territories. Buy A Bonus costs 100X the players base stake and in return sets the players trail position to 7 free spins. Before free spins are awarded the player is given a free respin using the Cascade+ mechanics to see if they can increase their current trail position of 7 Free Spins.

DoubleMax™

Tiki Runner 2 uses the popular Yggdrasil DoubleMax™ mechanics. Each cascading win increases the win multiplier by X2 resulting in an exponentially increased awards. Getting multipliers of X8+ in the base game is common place. During the free spins feature the DoubleMax™ multiplier is held between spins allowing for multipliers in excess of over 1000X

Encore Mode

Encore is our popular mechanic that allows the player to significantly increase their free spins hit frequency at the cost of an extra 50% stake. Encore works by converting two losing positions on the trail to respin positions. Whenever the player lands on the Encore respin position they are awarded a free respin to attempt to improved their trail position and win free spins. Encore increases the free spins frequency from 1in 240 to 1 in 110, more than doubling it. On average, Encore increases the overall average game stake by 30%.

Cascade

Tiki Runner 2 is a cascading reels game meaning that all wins on the reels are paid then removed allowing new symbols to fall into place creating chained wins in an exciting, fast paced experience. Cascade+ is a mechanic where the chaining of multiple wins increases the players position on the free spins trail. The further the player climbs the trail, the more free spins they are awarded.

Game rules

ABOUT THE GAME

Tiki Runner 2 DoubleMax™ is a 5 x 3 Video Slot with 20 fixed Paylines and a free spins feature.

CASCADE+

Cascade+ is the name of the mechanics used in both the main game and free spins section of Tiki Runner 2 DoubleMax™

-Each winning combination on all 20 paylines for each spin is paid to the winnings meter

-All symbols involved in the payline wins are removed from the game window leaving empty spaces in their place

-Once they are removed the current position on the free spins trail is increased by one position

-The symbols that are above the now empty spaces will drop to give a new complete game window

-If dropping these symbols creates any new wins on the paylines then the process repeats. Line wins are paid, trail position is increased and the symbols drop to fill in the new empty spaces

-Once there are no new wins in the game window the main game is complete

-If the cascading of wins moved the player far enough up the free spins trail then the free spins feature is awarded with the number of free spins that correspond to the players trail position

The free spins trail position is reset at the start of every new game.

DOUBLEMAX™

Tiki Runner 2 uses the DoubleMax™ mechanic. Each winning cascade increases a multiplier by X2 taking the multiplier to X2,X4,X8,X16 etc.

The multiplier is reset to X1 at the end of the game cycle. The DoubleMax™ multiplier is also active inside the free spins feature and it does not reset until the end allowing for truly big wins.

FREESPINS

The number of free spins awarded will be 7,10,12,15 or 18 depending on the current trail position. Free spins are played at the lines and bet of the triggering spin.

Free spins uses the same Cascade+ mechanics to award wins and to climb the free spins trail to increase the players current remaining number of free spins. The free spins trail is reset at the end of every free spin

RETRIGGERING FREE SPINS

The free spins feature also has its own trail whose position gets increased in the same way as the main games trail, using the Cascade+ mechanics.

However, the free spins trail is an improved version making it easier to retrigger and stay in the free spins feature.

The amount of retriggers that can be awarded from the trail are 2,7,10,12,15 and 18. This helps the player increase the DoubleMax™ multiplier by

awarding more spins. Due to the exponential payment of the DoubleMax(tm) mechanics the longer the player stays inside free spins the bigger the prizes they can win.

ENCORE

The main game has an optional mode named encore. This changes the last two losing spaces on the main game's trail to respin positions.

At the end of the main game spin if the player reached one of these encore respin positions then they get an extra respin for free.

During this respin the current free spins trail position is held making it much easier for the player to not only win free spins, but win a higher number of free spins. Encore increases the free spins frequency to over double the standard none encore game play.

If the player lands on the first encore position and their respin moved them up the trail to the next encore position then they are still awarded a further respin at their new trail position. Encore increases the player's stake by 50% to allow the much improved feature frequency.

BUY A BONUS (if available)

If Buy a Bonus is available (territory dependant) then the player can buy a free spins feature at X100 the chosen stake.

The current free spins trail is set to the 7 free spins position and they are given the opportunity to increase the number of free spins via a bonus spin of the reels. If the player wins on this bonus spin then the trail position and therefore the number of free spins awarded is increased using the same Cascade+ mechanics. If the bonus spin did not result in a win then the player will still be awarded 7 free spins.

Game menus

Game Menu

Expand this image

A - **Lines** - Shows the players current lines

B - **Winnings** - Shows current winnings and total game winnings

C - **Stake** - Shows players current stake

D - **Credit** - Shows players current balance

E - **Settings** - Shows the options panel (see below)

F - **Encore** - Toggles the game mode Encore

G - **Buy A Bonus** - Allows the player to purchase free spins

H - **Spin** - Starts the game

I - **Change Stake** - Shows a popup with available stakes

J - **Autoplay** - Shows a popup with settings to start autoplay

Options Panel

Expand this image

A - **Lobby** - Shows the players current lines

B - **Paytable** - Shows paytable, paylines, etc

C - **Rules** - Shows Game Rules

D - **History** - Show game history

E - **Stake** - Shows a popup with available stakes

F - **Full Screen** - Toggles between full screen mode

G - **Sound** - Enables and disables audio

H - **Close** - Closes the options panel