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GRS2042-3-Agent of Hearts Rules and Settings

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Info Class

PROPRIETARY

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Agent of Hearts

Agent of Hearts is a video slot played on a 7-7-5-5-5-7-7 symbol-high grid.

Symbols drop into the grid to create wins. 5 or more adjacently connected symbols in a cluster award a win. Only the highest win in the cluster is paid. Winning symbols are removed. New symbols fall down to fill the gaps. Multiple clusters of the same symbol that are not connected are paid as separate clusters.

On any non-winning spin, there is a chance for 4 to 7 Random Heart Wilds will be added to the grid. Heart Wilds substitute for all symbols except Keys.

Agent symbols are collected when they form part of a winning combination, collect 6 to unlock the associated Agent feature. Alternatively, the White Rabbit may randomly appear and instantly unlocks an Agent feature. Agent features trigger after winning combinations and cascades finish. If multiple Agent features are unlocked at the same time, then the sequence in which they play are as follows: Cupcake Splat, Smokin' Phat, Grinning Cat, Mad Hat. Agent features cannot be re-triggered and are guaranteed in the Queen's Heart Free Spin. Agent features reset at the start of each spin.

In the Cupcake Splat feature, the Dormouse runs across from the top to the bottom of the grid, leaving a trail of cupcake bombs behind him. The cupcake bombs explode and will either remove the symbol beneath or transform them to a randomly selected symbol.

In the Smokin' Phat feature, the Caterpillar blows 1 to 3 trails of smoke across the grid in diagonal lines. The smoke will either remove the symbols beneath or transform them to a randomly selected symbol.

In the Grinning Cat feature, the Cheshire Cat grin appears over the grid. The grin will either remove the symbols beneath or transform them to a randomly selected symbol.

In the Mad Hat feature, 6 to 9 of the Mad Hatter hats appear over the grid. The hats spin and remove any adjacent symbols, before transforming the symbol underneath into a randomly selected symbol.

Collect 3 Keys in 1 spin to trigger the Queen's Heart Free Spin. The Queen's Heart Free Spin is a single free spin that cannot be re-triggered as Keys are removed from the grid and no further Keys can land during this feature.

In the Queen's Heart Free Spin, each Agent feature is unlocked and plays out in sequence: Cupcake Splat, Smokin' Phat, Grinning Cat, Mad Hat. After all cascades have concluded, the Queen's Heart Mega Wild unleashes the Random Heart Wilds feature before jumping onto the grid itself, as a 3x2 Mega Wild symbol, that substitutes for all symbols.

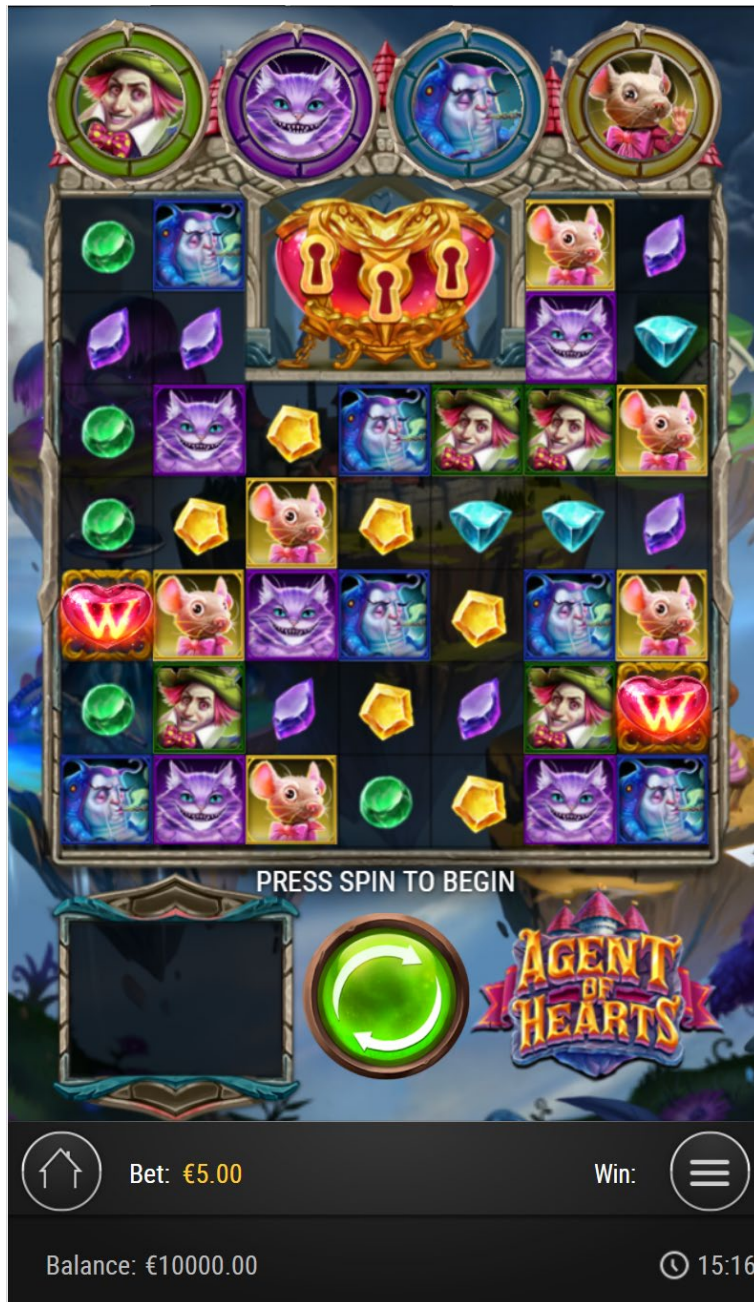
Desktop

GID	agentofhearts
Game Id	542
Version	1.0



Mobile

GID	agentofheartsmobile
Game Id	100542
Version	1.0



Math Model

Number of Reels:	7
Number of Coins:	Fixed 1
Number of Paylines:	Fixed 20
Denominations¹:	0.01 0.02 0.03 0.04 0.05 0.06 0.07 0.08 0.09 0.10 0.15 0.20 0.25 0.30 0.35 0.40 0.45 0.50 0.75 1.00 1.25 1.50 2.00 2.50 3.00 3.50 4.00 4.50 5.00 Default values are bolded.
Minimum Bet (*):	0,20
Maximum Bet (*):	100,00
Maximum Exposure (*):	526 250
Probability of Maximum Exposure:	< 1 / 100 000 000
Volatility:	8 HIGH
Free Game Support:	YES

RTP Configurations					
default ¹	96	94	91	87	84
96.25	96.25	94.28	91.28	87.26	84.26

¹Default values may vary depending on the market.

Paytable

Paytable represented as a "x total bet" value.

Symbol	X15+	X12+	X10+	X9	X8	X7	X6	X5
HP4	1000	100	25	10	8	5	4	2.5
HP3	125	50	12.5	5	4	2.5	2	1.25
HP2	50	25	7.5	3.5	2	1.5	1	0.75
HP1	40	20	5	2.5	1.5	1	0.75	0.5
LP4	20	10	3	1.5	0.75	0.5	0.4	0.25
LP3	15	7.5	2.5	1	0.5	0.4	0.25	0.2
LP2	10	5	2	0.75	0.4	0.25	0.2	0.15
LP1	5	2.5	1.25	0.5	0.25	0.2	0.15	0.1

Casino Standard Rules and Settings

WIN CALCULATION AND BETS:

- 1) Maximum wins are inclusive of the origin bet and based on the default bets for games
- 2) Underlined and bold values are default settings
- 3) Default settings can be changed by the operator
- 4) If the default settings/bets are altered, the maximum wins will be altered as well

CURRENCY:

- 1) All currency values relate to a currency multiplier of 1 which is accurate for EUR, USD, and GBP.
- 2) Other currencies, another multiplier might be used. For example: SEK has currency multiplier 10. All values related to currency should thus be multiplied by 10 for SEK. I.e. 10€ = \$10 = £10 = SEK100.
- 3) All currency is marked with an asterisk (*) next to the caption in all tables.