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GRS2251-3-Gigantoonz Rules and Settings

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Gigantoonz

GIGANTOONZ is an 8x8 cascading video slot game.

Wins are achieved by getting 6 or more symbols in clusters. These are removed and new symbols fill up the grid. Cascades continue until no more wins can be created.

Mega symbols may appear in 2x2, 3x3, 4x4, 5x5, 6x6, 7x7 symbol sizes. Each mega symbol has a cluster value randomized up to 13. When forming wins, a mega symbol counts as a single symbol, but its cluster value is used when determining the payout of the winning cluster. Each winning mega symbol leaves a WILD on the grid. If a mega symbol cannot drop down, it fills up the space with its own 1x1 versions, without cluster values.

On any non-winning round, 5 to 10 QUANTUM WILDS may be added randomly. GARGANTOON WILDS may appear through the QUANTUMETER only. WILDS substitute for all symbols!

Each winning symbol counts as one charge towards the QUANTUMETER, but mega symbols add their cluster values. QUANTUMETER has 4 charge levels and holds up to 100 charges. Collect 25 charges for DISINTEGRATION, 50 for METAMORPHOSIS, 75 for RADIATION, and 100 for GARGANTOONZ! When there are no more cascades, the next charge feature in line triggers. QUANTUMETER inactivates for the round if all features are played out.

DISINTEGRATION removes all instances of 4 randomly selected symbols. METAMORPHOSIS randomly transforms all instances of one symbol into a different symbol, including mega symbols. RADIATION adds 1-4 mega symbols and 2-5 QUANTUM WILDS randomly. GARGANTOONZ plays out in 2 steps, one by one after wins conclude. Firstly, all mega symbols turn into mega GARGANTOONZ. At least 3 mega GARGANTOONZ appear, regardless of how many mega symbols are present. Additionally, 2-4 1x1 GARGANTOONZ appear. Mega GARGANTOONZ are not removed with wins. Secondly, the mega GARGANTOONZ break down into 1x1 GARGANTOONZ, which are removed normally.

Desktop

GID	gigantoonz
Game Id	574
Version	1.0



Mobile

GID	gigantoonzmobile
Game Id	100574
Version	1.0



Math Model

Number of Reels:	8x8
Number of Coins:	Fixed 20
Number of Paylines:	Fixed 1
Denominations¹:	0.01 0.02 0.03 0.04 0.05 0.06 0.07 0.08 0.09 0.10 0.15 0.20 0.25 0.30 0.40 0.50 0.75 1.00 1.25 1.50 2.00 2.50 3.00 3.50 4.00 4.50 5.00 Default values are bolded.
Minimum Bet (*):	0,20
Maximum Bet (*):	100,00
Maximum Exposure (*):	400 000
Probability of Maximum Exposure:	1 / 4,850,000
Volatility:	10 VERY HIGH
Free Game Support:	YES

RTP Configurations					
default ¹	96	94	91 ²	87 ²	84 ²
96.25	96.25	94.25	91.25	87.25	84.25

¹Default values may vary depending on the market.

²Not applicable for operators licensed by the Malta Gaming Authority.

Paytable

Paytable represented as a "x total bet" value.

Symbol	X30+	X25+	X21+	X17+	X14+	X12+	X10+	X8+	X7	X6
HP5	1250	200	100	50	20	20	10	5	2	1
HP4	400	125	50	20	10	5	3	2	1	0.5
HP3	200	75	25	12.5	5	3	1	0.8	0.5	0.4
HP2	100	40	20	7.5	2.5	2	0.8	0.6	0.5	0.4
HP1	50	30	12.5	5	2	1.5	0.7	0.5	0.3	0.3
LP5	20	10	5	3	1.5	1	0.7	0.5	0.3	0.3
LP4	10	4	2	1	0.8	0.6	0.5	0.3	0.2	0.2
LP3	10	4	2	1	0.8	0.6	0.5	0.3	0.2	0.2
LP2	5	3	1	0.8	0.6	0.5	0.4	0.2	0.1	0.1
LP1	5	3	1	0.8	0.6	0.5	0.4	0.2	0.1	0.1

Casino Standard Rules and Settings

WIN CALCULATION AND BETS:

- 1) Maximum wins are inclusive of the origin bet and based on the default bets for games
- 2) Underlined and bold values are default settings
- 3) Default settings can be changed by the operator
- 4) If the default settings/bets are altered, the maximum wins will be altered as well

CURRENCY:

- 1) All currency values relate to a currency multiplier of 1 which is accurate for EUR, USD, and GBP.
- 2) Other currencies, another multiplier might be used. For example: SEK has currency multiplier 10. All values related to currency should thus be multiplied by 10 for SEK. I.e. 10€ = \$10 = £10 = SEK100.
- 3) All currency is marked with an asterisk (*) next to the caption in all tables.