



COMMERCIAL DATA SHEET

RELEASE 2021



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Neko Games is proud to present **1524 Golden Quest!** The new video bingo inspired by the story of “El Dorado”, the lost city of gold and full of riches in the middle of the South American jungle that in 1524 led Spanish and European conquerors on a trek into the rainforests and mountains of the new continent.

Join The Conqueror as he journeys forth through the South American jungle. Navigate through amazing bonuses and conquer all the riches as you search for the great El Dorado Jackpot

The game will offer the possibility to play with up to 4 tickets and buy up to **12 extra balls** to increase the chances to win any of the **19 prize patterns** and the **additional features**:

- **El Dorado Jackpots**, the most important feature of the game, with 4 different jackpots prizes up to 5000x!
- **Golden Pyramid Bonus**: A 6-level bonus game where The Conqueror will have to climb the Pyramid in order to find and conquer all its riches, up to 2075x!. On his journey to the top, he will be able to collect some jewels on each level, but will have to be careful of the bats that can throw him off of the Pyramid.
- **Golden Gods Bonus**: A picker game inside the Golden Gods chamber, where there will be 12 golden coins to select with idols hidden inside. The goal of the game is to match 3 idols to win up to 500x!

- **Golden Masks Bonus:** A picker bonus inside The Big Pyramid with golden masks to select, and prizes up to 1400x!
- **Wild Balls:** A classic video bingo feature, allowing to select and daub any number not called in the enabled tickets.

The game is available in Desktop and Mobile versions (including an exclusive Portrait view), showing graphics and animations related to some of the most iconic chapters and events of the novel.

In addition, the combination of a simple and intuitive interface with a thrilling story, a high hit frequency and exciting features including a jackpot game with 4 prizes together with a 95,04% RTP provides a very attractive product for both operators and players that demands big prizes, high quality and thrilling experiences in casino games.

GENERAL INFORMATION

GAME THEME	El Dorado (The golden lost city)
TICKETS	4
WINNING PATTERNS	19
BALLS (Initial Draw)	30
EXTRA BALLS	12
JACKPOTS	4
WILD BALLS	Yes
ADDITIONAL FEATURES	Golden Masks Bonus, Golden Gods Bonus, Golden Pyramid Bonus
ASPECT RATIO	16:9 - 9:16
LANGUAGE SUPPORT	EN, ES, PT

EL DORADO JACKPOTS FEATURE



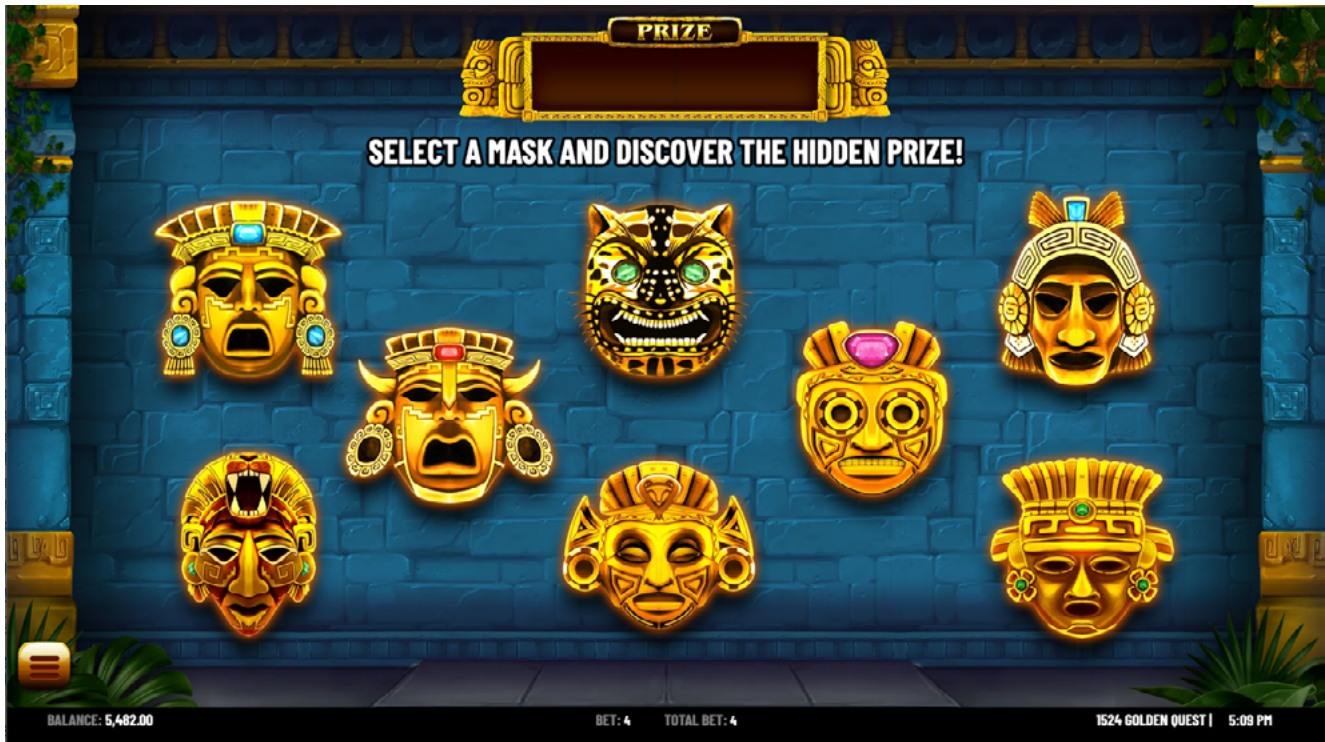
FEATURE NAME	El Dorado Jackpots
TRIGGER CONDITION	<p>El Dorado Jackpots feature is active if all 4 tickets are enabled to play.</p> <p>All balls may have golden coins hidden inside them. Golden coins will be collected in the Jackpot panel on top.</p>
PRIZE	<p>The total number of coins collected by the end of the round will indicate which Jackpot prize has been won:</p> <ul style="list-style-type: none"> 0 to 5 golden coins: None 6 golden coins: 100x Bronze jackpot 7 golden coins: 250x Silver jackpot 8 golden coins: 1000x Emerald jackpot 9 golden coins: 5000x El Dorado jackpot

WILD BALL FEATURE



FEATURE NAME	Wild Ball
DESCRIPTION	<p>After purchasing an extra ball, there is a chance to receive a wild ball instead of a normal numbered ball.</p> <p>Wild balls allow the player to daub any number not called in the enabled tickets, increasing the chances to win!</p>

GOLDEN MASKS BONUS FEATURE



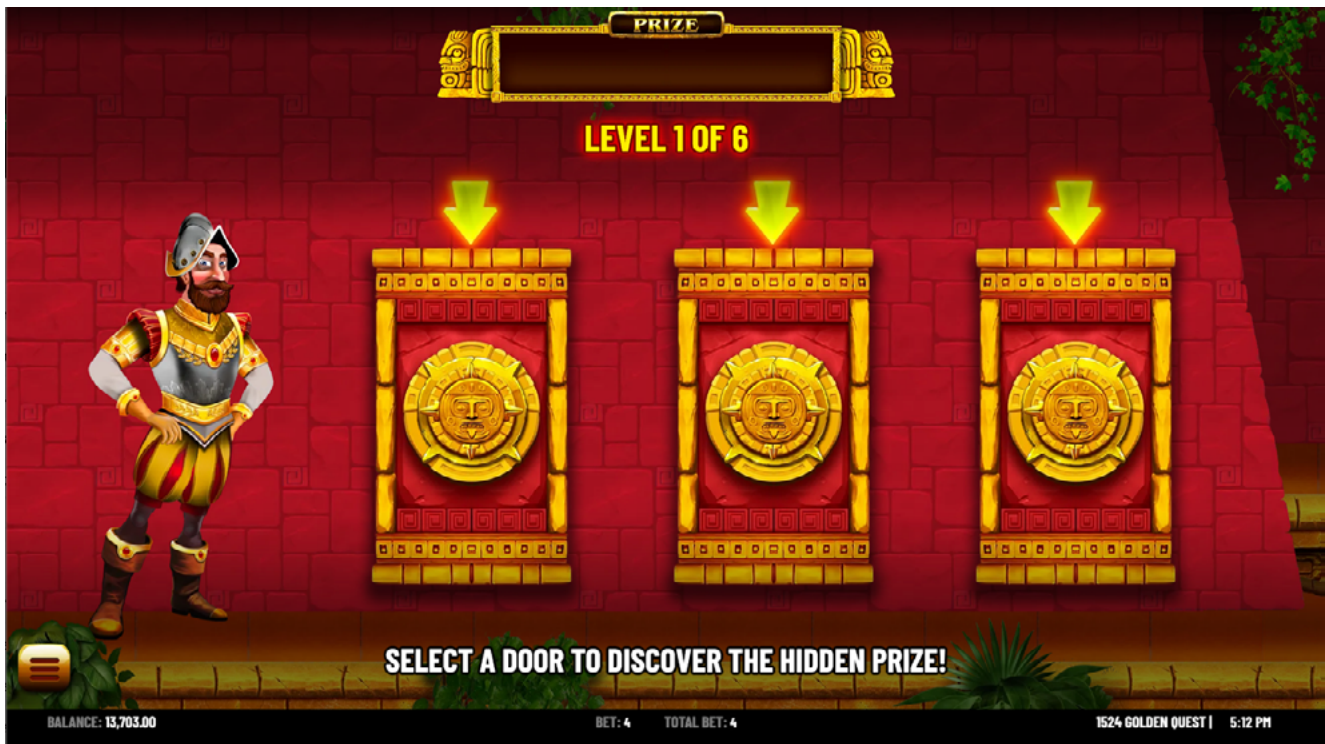
FEATURE NAME	Golden Masks Bonus
DESCRIPTION	<p>The bonus is a picker game inside The Big Pyramid, where golden masks are shown. Each mask has a hidden prize, or a Collect sign that will end the game.</p> <p>Golden masks can be selected to collect cash prizes. The goal is to collect as many prizes as possible until the Collect sign is found.</p>
PRIZE	Up to 1400x bet

GOLDEN GODS BONUS FEATURE



FEATURE NAME	Golden Gods Bonus
DESCRIPTION	<p>The bonus is a picker game inside the Golden Gods chamber, where there will be 12 golden coins to select.</p> <p>Behind each coin, there will be an idol hidden, corresponding to 1 out of the 4 bonus prizes.</p> <p>The goal of the game is to match 3 idols to win the corresponding prize.</p>
PRIZE	Up to 500x bet

GOLDEN PYRAMID BONUS FEATURE



FEATURE NAME	Golden Pyramid Bonus
DESCRIPTION	<p>The bonus is a 6-level game that will take place in the Pyramid.</p> <p>There are 3 doors per level to select, and each door has a hidden prize or a flock of bats.</p> <p>Starting on level 1 the player must select a door. If the door selected has a prize, the player is awarded the prize and moves onto the next level to repeat the selection process and find higher prizes.</p> <p>If the door selected has a flock of bats, they will make The Conqueror to stagger. In case the Conqueror doesn't fall from the Pyramid after staggering, the player will move onto the next level to repeat the selection process. But if he falls from the Pyramid, a Collect message will be shown and the player is returned to the base game.</p> <p>The goal is to collect as many prizes as possible until a Collect sign is found, or the top level is reached.</p> <p>But that's not all! An additional mystery prize may also appear randomly at the end of the bonus, increasing the total winnings!</p>
PRIZE	Up to 2075x bet

OVERALL

PAYOUT PERCENTAGE (RTP)	95,04%
TOTAL HIT FREQUENCY	64,31%
VOLATILITY	Mid-High

BASE GAME

PAYOUT PERCENTAGE (RTP)	80,95%
HIT FREQUENCY	44,23%

EXTRA BALLS

PAYOUT PERCENTAGE (RTP)	From 90,14% to 95,80%
HIT FREQUENCY	From 11,64% to 35,22%

BETTING CHARACTERISTICS

RECOMMENDED COIN SIZE (EUR)	0,05; 0,1; 0,25; 0,5; 1; 2,5; 5; 10
DEFAULT COIN SIZE (EUR)	1
NO. OF COINS ALLOWED	4 (1 x 4 tickets enabled)
DEFAULT NO. OF COINS	4 (1 x 4 tickets enabled)
MAX BET (EUR)	40 (10 x 4 tickets enabled)
MIN BET (EUR)	0,05 (0,05 x 1 ticket enabled)
DEFAULT TOTAL BET (EUR)	4 (1 x 4 tickets enabled)

MAXIMUM WIN UP TO VALUES

WIN UP TP - CREDITS VALUE (EUR)	169.500
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Max prize is calculated according to:

- $[(2000)*2 + (115 + 160 + 240 + 350 + 510 + 700)*2 + (500)*2 + (200*7)*2 + 5000] = 16950$ coins
- $16950 * 10.00 = 169.500$ credits

GENERAL RULES

- You can purchase up to four tickets per game.
- Numbers in tickets and balls numbers goes from 1 to 90.
- Thirty balls are randomly drawn per game.
- You need to complete any of the patterns to win a prize.
- After the thirty balls are drawn, the extra ball stage will be activated if any enabled ticket requires only one more number to complete a winning pattern related to an 6x prize or higher.
- Extra balls are offered up to a maximum of twelve times before the game automatically ends.
- Extra balls will be offered at an additional cost. The cost of an extra ball does not indicate a greater or lesser chance of winning.
- Malfunctions void all plays and pays.

BETTING AND PAYOUT RULES

- The value of prizes won depends on the stake you select.
- Winnings paid out on each ticket are dependent on the winning pattern completed on the ticket, once all the balls are drawn.
- Multiple payouts are possible per ticket only if completely new winning patterns are created. If a winning pattern is created from an existing winning pattern, you are paid out for the new, more valuable pattern only.
- Winnings will be collected and paid at the end of the round.
- Total bet amount is the bet per ticket value selected multiplied by the number of tickets enabled.
- All bets and payouts are in credits.
- Malfunctions void all plays and pays.

FEATURE DESCRIPTIONS

EL DORADO JACKPOT PRIZES

Each ball drawn in the game (initial draw or extra ball) will have a chance to award a golden coin to the player. Golden coins will be fired from the Ball Drum and collected in the El Dorado Jackpot panel during the round. At the end of the round, if 6 or more coins are collected, the player will win a Jackpot prize.

1524 Golden Quest has 4 jackpot prizes:

- Bronze (if 6 coins are collected in the round): 100x the bet per ticket value.
- Silver (7 coins) 250x the bet per ticket value.
- Emerald (8 coins): 1000x the bet per ticket value.
- El Dorado (9 coins): 5000x the bet per ticket value.

Jackpots can be awarded in the initial draw or extra ball stage. Also, an overlapping criteria applies on Jackpots: only one jackpot can be won by round (E.g: if the player collects 7 shields, only Silver Jackpot will be won).

When the round is finished and all prizes (including the Jackpot if applicable) are paid, all shields collected will be removed. This means each round will start with zero golden coins in the El Dorado jackpot panel.

GOLDEN MASKS BONUS

Bonus 3 pattern will activate the bonus.

The Player will be taken inside the pyramid, where there will be a wall with 8 golden masks. The player will have to select masks to find the prizes behind them, until the "Collect" message is found that will indicate the end of the bonus game.

The Player will win the total prizes collected until finding the "Collect" message.

Bonus 3 pattern will also pay a fixed prize (400x) at the end of the bonus round. This fixed prize will be the only one to be overwritten by other patterns (Bingo).

GOLDEN GODS BONUS

Bonus 2 pattern will activate the bonus.

The Player will be taken inside the Golden Gods chamber, where there will be 12 golden coins. Behind each coin, there will be an idol hidden, corresponding to 1 out of the 4 bonus prizes. The goal of the game is to select coins to discover the hidden symbol and match 3 symbols to win the corresponding prize.

- “Bronze” God symbol: 150x the “bet per ticket” value
- “Silver” God symbol: 225x the “bet per ticket” value
- “Gold” God symbol: 325x the “bet per ticket” value
- “Diamond” God symbol: 500x the “bet per ticket” value

Bonus 2 pattern will also pay a fixed prize (400x) at the end of the bonus round. This fixed prize will be the only one to be overwritten by other patterns (Bingo).

GOLDEN PYRAMID BONUS

Bonus 1 pattern will activate the bonus.

The bonus is a Pyramid with 6 different levels. On each level, the player will have to select one out of three different doors.

Some doors will have prizes inside, and the others will have a flock of bats that will fly from inside the pyramid. If the player finds a prize, it will be collected and will be taken to the next level for another selection. But If the player finds the bats, there are two possible scenarios:

1. The bats will make the Conqueror stagger and fall from the Pyramid (similar to a collect symbol), ending the bonus stage, and the prizes accumulated until that moment will be collected.
2. The bats will make the Conqueror stagger, but will not throw him down. The player will not win anything on that level, but will be allowed to continue to the next level to win more prizes.

In addition, higher levels will have higher prizes, and higher chances to exit.

Bonus 1 pattern will also pay a fixed prize (550x) at the end of the bonus. This fixed prize will be the only one to be overwritten by other patterns (Bingo). Also, an additional mystery prize may appear randomly at the end of the bonus.

WILD BALLS

Wild balls allow players to select a number not called on any enabled ticket, increasing the chances to win.

After purchasing an extra ball, there is a chance to receive a wild ball instead of a normal numbered ball.



BUSINESS REASONS

1524 Golden Quest is a game created having in mind a specific target:

- Intermediate and Experienced Video Bingo players in Spain and LATAM that are looking for new and improved online video bingo versions in terms of UX and game features (in particular higher prizes and jackpots) but don't migrate to slots or other games for considering them as "hard to understand" or "difficult to win".
- Former online VB players that moved to online slots or other types of games of chance looking for "better games" in terms of UX, graphics, features and high prizes, but still have preference for VB mechanics.
- Casino and Slots players around the world, with focus on "Early Life" players in online gaming, and those that love to discover new game mechanics.

In that sense, we identified a gap between the player target needs and the "games of chance", that is also an opportunity considering the games portfolio available today in the online gambling industry, that every day seems to be more outdated (particularly the current video bingo offer), volatile, complex, not innovative and/or not localised according to current needs of the target.

In addition to the **highest quality standards** defined by Microgaming, and aligned to the target description and game offering mentioned above, "**simplicity**", "**winning feeling**" and "**reliable**" were the key concepts that guided Neko's team in the design and development process of 1524 Golden Quest, that lead us to consider:

- Very basic game mechanics, easy to understand by the main target, with a **simple and intuitive** interface including no more than 2 key buttons to play.
- High prizes and jackpots features, plus a high hit frequency math proposal that generates the feeling of a "**winning game**" for the target. In this case, the main inspiration for the jackpot mechanic was the "9 Masks of Fire" and "9 Pots of Gold" saga, in addition to other similar games, where some items inside the main game have to be collected in order to win different types of prizes or jackpots.
- Game theme/concept, **reliable** and well known by the target, with simple mechanics that are also aligned to generate "winning feeling". In this case, we considered the story of El Dorado city, known worldwide but also very popular in the gaming industry (considering top games like Gonzo's Quest using the same game theme), as the main inspiration.

GAME LOGOS

