

GAME OVERVIEW



Game description

It's time to pick up the fishing rod again and return to the shoreline, in Big Bass Splash™ slot. As far as game symbols go, there are the standard royals, 10 through to A, as well as some more thematic symbols. These include a dragonfly, a bait box, a fishing rod, a truck and, of course, different size fish which form part of the bonus round. The two feature symbols are the Wild and the Scatter. The Wild is a cheerful bearded fisherman. When he lands on the reels, he'll help players form wins by substituting for the necessary symbol to complete a combination on different paylines. Meanwhile, the Scatter symbol is a hooked Bass fish jumping out of the water. This monster is the key to unlocking the Free Spins feature where players can win up to a potential 5,000x their bet. Packed with features, expect increasing multipliers, level up, nudges, Re-trigger, stacked symbols and more in Big Bass Splash™!





Theme:

Big Bass

Player Demographic:

ΔΙ

Player Skill Level:

Αl

Reels:

5

Symbols:

12

Paylines:

10



Wild Symbol:

Yes

Paid Scatter:

No

Free Spins feature:

Yes

Game ID:

vs10txbigbass

Default RTP:

96.71%

Bet Multiplier

10



Characteristics and features

- All winning combinations pay from left to right
- All wins are multiplied by bet per line, only the highest win is paid per line
- To control bets, user is able to change the value of a coin in real currency and increase the number of coins bet per line
- Balance, bets, wins are all displayed in both coins and real currency at all times
- There are 12 different symbols in the game.
- o 5 high symbol
- o 5 low symbols
- o 1 Wild symbol. Appears on all reels during the Free spins feature. Substitutes for all symbols except Scatter o 1 Scatter symbol present on all reels Money Symbol
- The money symbol is represented by a fish
- At every spin the Money symbol takes a random money value
- The fish paying symbols are also Money sumbols. The value from the fishes can be won during the Free spin feature



- Hit 3 or more Scatter symbols to trigger the Free Spins feature
- o 5x Scatter awards 20 Free Spins
- o 4x Scatter awards 15 Free Spins
- o 3x Scatter awards 10 Free Spins
- In the base game whenever 2 Scatter symbols hit without a third, there is a chance for another one to be brought onto the screen by a random feature:
- o Randomly, if the Scater on the screen can move down one position leaving the reel area, a respin is triggered where the reels with Scatters move one position down and the reels without a Scatter respin.
- o Randomly a hook can pull one of the reels up to reveal another Scatter.
- Before the round starts, 0 to 5 modifiers that apply to the subsequent round are randomly selected:
- o More Fish: more fish symbols are present on the reel strips during the subsequent free spins round
- o More Fisherman: More wild symbols are present on the reel strips during the subsequent free spins round
- o More Dynamites, hooks and bazookas: during the round, the chance to hit dynamite, hook or bazooka spin feature is increased



- o Start from Level 2: the round starts from level 2 in the progressive feature.
- o +2 Spins the subsequent round starts with 2 more free spins from the beginning and 2 more spins are added to every retrigger.
- During the FS feature each Wild symbol also collects all the values from Money symbols on the screen.
- All Wild symbols that hit during the feature are collected until the end of the round.
- Every 4th Wild symbol collected, retriggers the feature, awards 10 more Free spins and the multiplier for Money Symbols collection increases to 2x for the first retrigger, 3x for the second retrigger and 10x for the third retrigger
- The retriggered spins are played after the previous batch of free spins ends
- The multiplier applies to the retriggered spins
- After the third retrigger, the feature cannot be retriggered anymore
- Randomly, when there is only 1 Wild symbol on the screen, at the end of a free spin, fish Money symbols can appear in random positions via dynamite spin feature

- Randomly, when there are fish symbols on the screen but no fisherman, at the end of a free spoin, a hook will appear pulling a random reel up to bring fisherman symbols onto the screen.
- Also randomly, when there are fisherman symbols on the screen but no fish, at the end of a free spin, a bazooka animation can appear and change all the symbols from the screen, except for fisherman symbols to something else.
- Special reels are in play during the feature Max win
- The maximum win amount is limited to 5000 x bet.
- If the total win of a Free Spin round reaches 5000 x the round immediately ends, win is awarded and all the remaining free spins are forfeited.

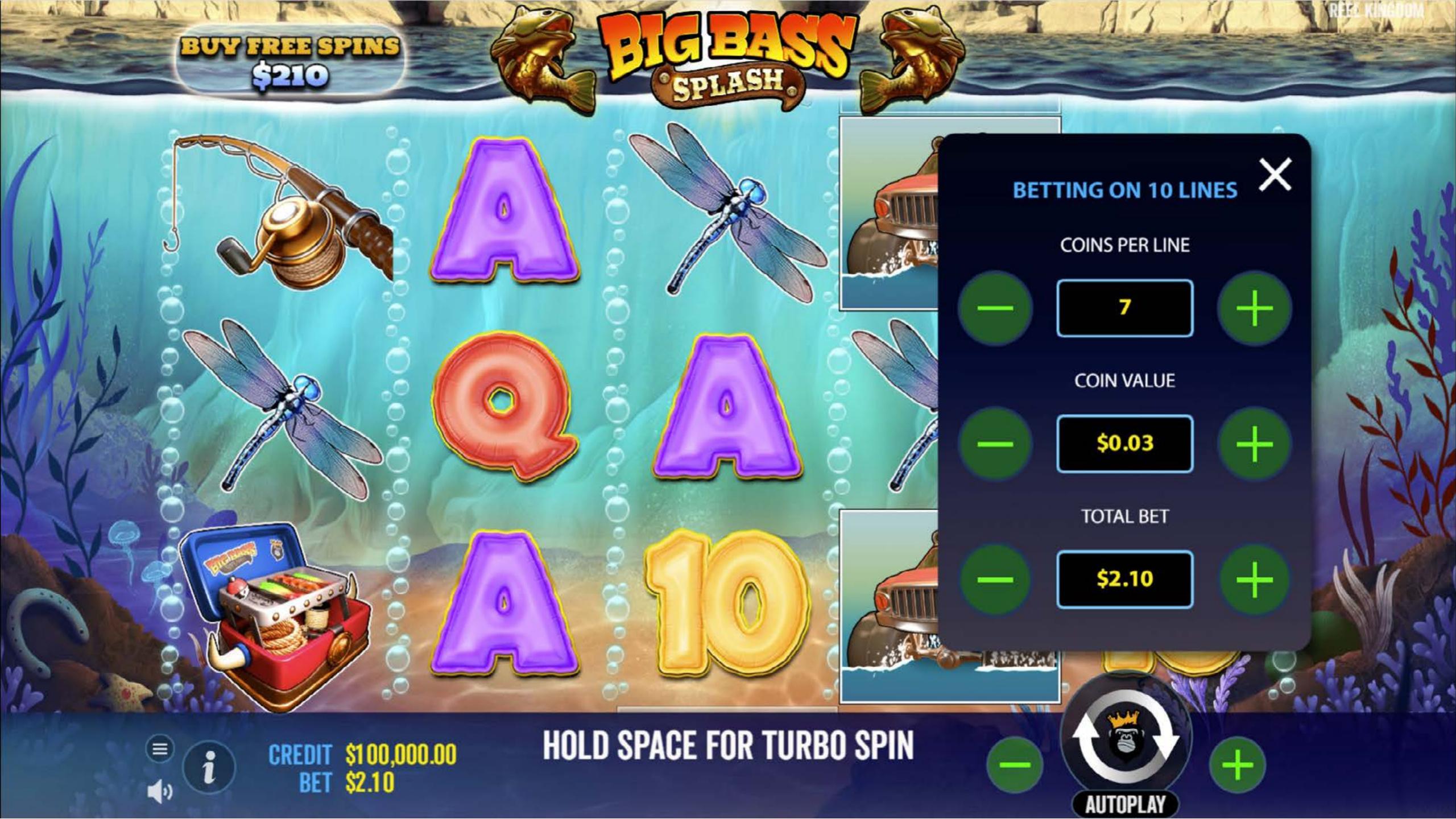
Buy Free Spins

- The Free Spins feature can be instantly triggered from base game by paying 100x total bet.
- When buying the Free spins round, on the triggering spin 3, 4 or 5 Scatters can hit randomly.









GAME RULES

All symbols pay from left to right on adjacent reels starting from the leftmost reel.



5 - \$420.00 4 - \$42.00

3 - \$10.50

2 - \$1.05





5 - \$210.00

4 - \$31.50 3 - \$6.30



5 - \$105.00 4 - \$21.00

3 - \$4.20



5 - \$105.00

4 - \$21.00

3 - \$4.20



5 - \$42.00

4 - \$10.50

3 - \$2.10



5 - \$21.00

4 - \$5.25 3 - \$0.42



5 - \$21.00

4 - \$5.25 3 - \$0.42



5 - \$10.50

4 - \$2.10 3 - \$0.42



5 - \$10.50

4 - \$2.10 3 - \$0.42



5 - \$10.50

4 - \$2.10

3 - \$0.42



This is the WILD symbol.

It appears on all reels during the FREE SPINS round.

Substitutes for all symbols except SCATTER.



This is the SCATTER symbol. It appears on all reels.

Page 1/7













MONEY SYMBOL



The fish paying symbols are also MONEY symbols. At every spin, the fish take a random money value which can be won during the FREE SPINS feature.

FREE SPINS

Hit 3 or more SCATTER symbols to trigger the FREE SPINS feature.

5x SCATTER awards 20 free spins

4x SCATTER awards 15 free spins

3x SCATTER awards 10 free spins

In the base game whenever 2 SCATTER symbols hit without a third, there is a chance for another one to be brought onto the screen by a random feature:

- Randomly, if the SCATTERS on the screen can move down one position without leaving the reel area, a respin is triggered where the reels with SCATTERS move one position down and the reels without SCATTERS respin.
- Randomly, a hook can pull one of the reels up to reveal another SCATTER.

Before the round starts, 0 to 5 modifiers that apply to the subsequent round are randomly selected:

- MORE FISH More fish symbols are present on the reel strips during the subsequent free spins round
- MORE FISHERMAN More WILD symbols are present on the reel strips during the subsequent free spins round
- MORE DYNAMITES, HOOKS AND BAZOOKAS During the round, the chance to hit dynamite, hook or bazooka spin feature is increased.
- START FROM LEVEL 2 The round starts from level 2 in the progressive feature.
- +2 SPINS The subsequent round starts with 2 more free spins from the beginning and 2 more spins are added to every retrigger.



Page 2/7









During the FREE SPINS feature each WILD symbol also collects all the values from MONEY symbols on the screen.

All the WILD symbols that hit during the feature are collected until the end of the round.

Every 4th WILD symbol collected retriggers the feature, awards 10 more free spins and the multiplier for MONEY symbol collection increases to 2x for the second level, 3x for the third level and 10x for the fourth level.

The retriggered spins are played after the previous batch of free spins ends.

The multiplier applies to the retriggered spins.

After the fourth level, the feature cannot be retriggered anymore.

Randomly, when there are fisherman symbols on the screen but no fish, at the end of a free spin, fish MONEY symbols can appear in random positions via the dynamite spin feature.

Randomly, when there are fish symbols on the screen but no fisherman, at the end of a free spin, a hook will appear pulling a random reel up to bring fisherman symbols onto the screen.

Also randomly, when there are fisherman symbols on the screen but no fish, at the end of a free spin, a bazooka animation can appear and change all the symbols from the screen, except for fisherman symbols to something else.

Special reels are in play during the feature.

MAX WIN

The maximum win amount is limited to 5,000x bet. If the total win of a FREE SPINS ROUND reaches 5,000x the round immediately ends, win is awarded and all remaining free spins are forfeited

BUY FREE SPINS

The FREE SPINS round can be instantly triggered from the base game by buying it for 100x current total bet. When buying the FREE SPINS round, on the triggering spin 3, 4 or 5 SCATTERS can hit randomly.



Page 3/7



HOLD SPACE FOR TURBO SPIN





GAME RULES

VOLATILITY ####

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher

All symbols pay from left to right on selected paylines.

All wins are multiplied by bet per line.

All values are expressed as actual wins in coins.

Only the highest win is paid per line.

When winning on multiple paylines, all wins are added to the total win.

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.

The theoretical RTP of this game is 96.71%
The RTP of the game when using "BUY FREE SPINS" is 96.71%

Malfunction voids all pays and plays.

MINIMUM BET: \$0.10 MAXIMUM BET: \$250.00

Page 4/7





CREDIT \$100,000.00 BET \$2.10 HOLD SPACE FOR TURBO SPIN





HOW TO PLAY

buttons to change the bet value and open the bet menu. Select the bet you want to use in the game.

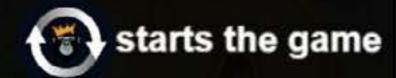
MAIN GAME INTERFACE

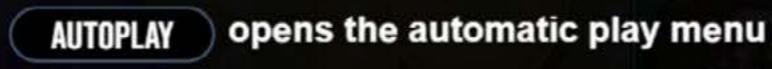
opens the SETTINGS menu that contains settings which affect the way the game is being played.

opens the Information page

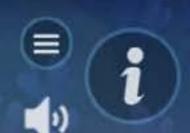
CREDIT and BET labels show the current balance and current total bet. Click on the labels to switch between coins view and cash view.

change up or down the current bet and open the bet menu, where you can change the bet denominations.





Page 5/7

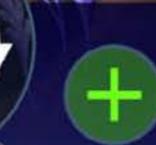












SETTINGS MENU

QUICK SPIN – Selects the Quick Spin setting for game reels to start automatically and stop as soon as released

INTRO SCREEN – toggles the introductory screen on and off

AMBIENT – toggles the ambient sound and music in the game on and off

SOUND FX – toggles the game's sound effects on and off

GAME HISTORY – opens the game history page

INFORMATION SCREEN

scroll between information pages

closes the information screen

BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

and — buttons in the COINS PER LINE and COIN VALUE fields to change the values.



The maximum win amount is limited to 5000X bet. If the total win of a round reaches 5000X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

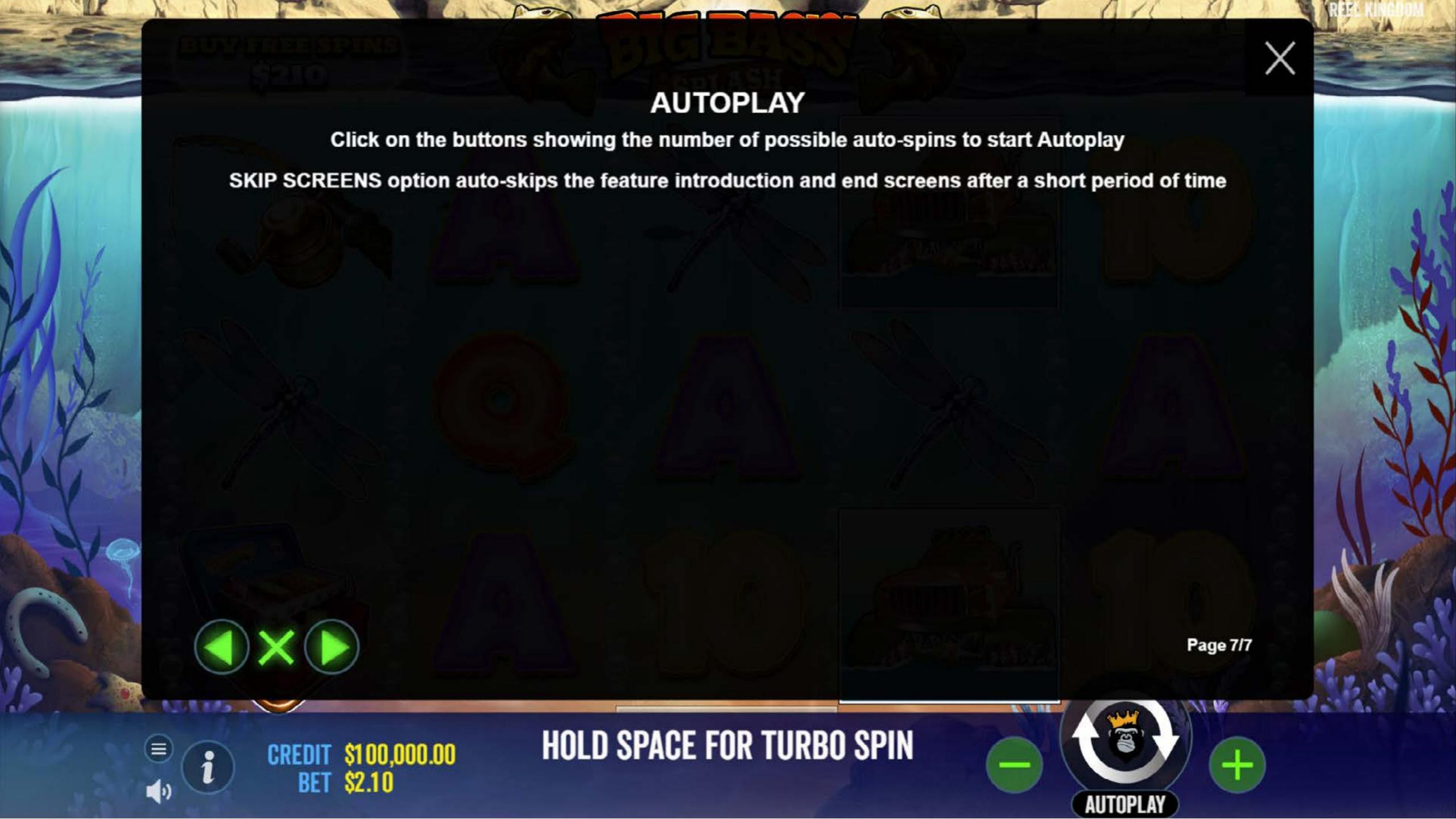
Page 6/7

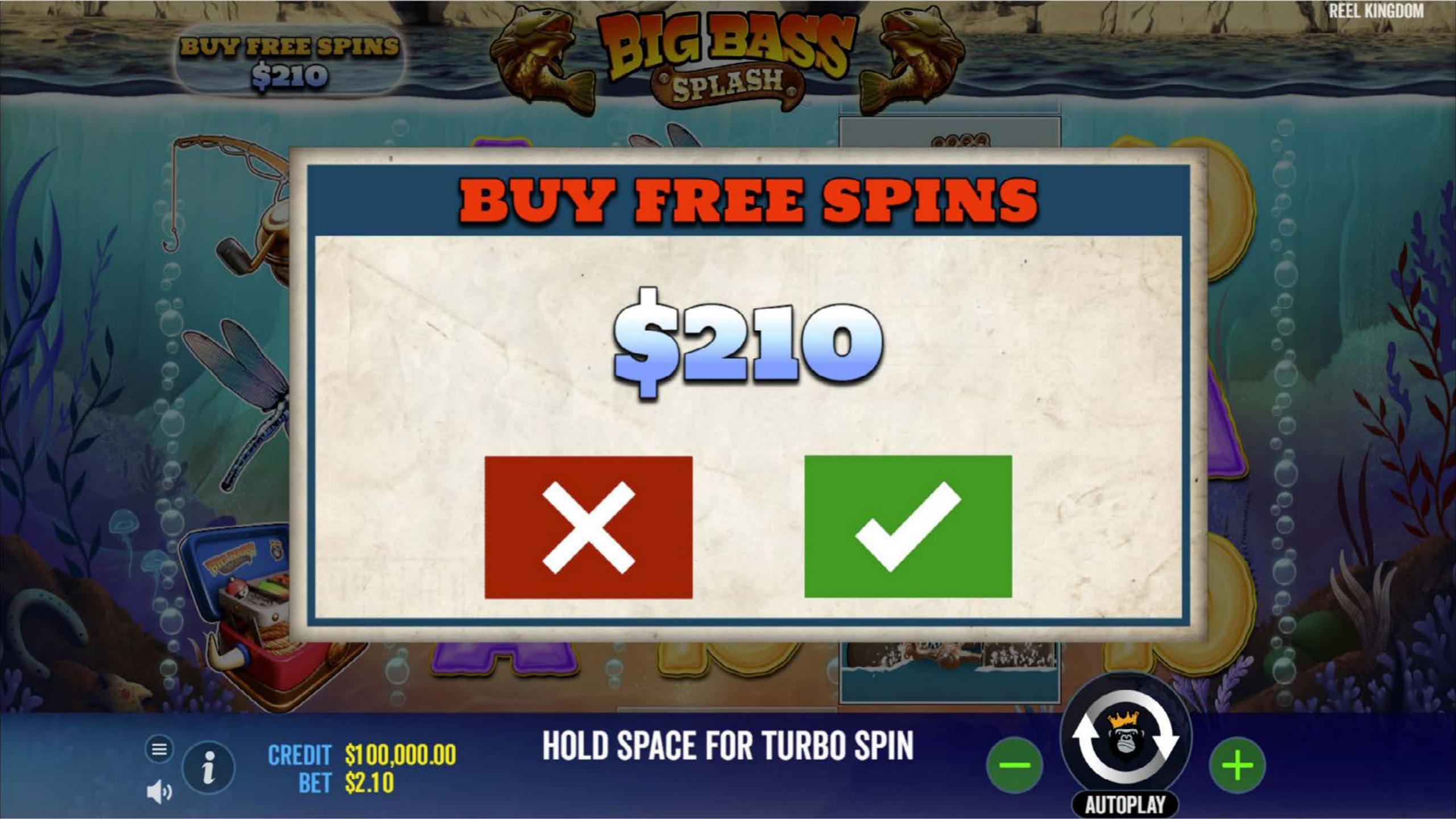


HOLD SPACE FOR TURBO SPIN















THANK YOU!

