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GRS2139-3-Moon Princess Christmas Kingdom Rules and Settings

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# Moon Princess: Christmas Kingdom

Moon Princess: Christmas Kingdom is a video slot game played on a 5x5 grid. Symbols drop down in the grid to form winning combinations. Wins are achieved by getting 3 or more symbols in a row, horizontally or vertically. All rows and columns are active, and symbols can be part of multiple winning combinations.

Winning symbols are removed. Remaining symbols drop down (gravity) to potentially create new wins.

The Wild symbol substitutes for all symbols except Scatter. Wild symbols can only be created; appearing in the middle when a winning combination of three symbols is removed. Wild symbols are removed when no other symbols are remaining, to completely clear the grid of symbols. The Scatter symbol can appear during the initial spin, or via the 'What, the fox' mechanic where the Scatter is added randomly anywhere once the spin ends.

On each spin, 5 random grid locations are marked with mistletoe. The win multiplier increases by one when winning over a mistletoe location; resetting before each new spin (except when Free Spins are triggered). Winning combinations multiplied by currently displayed value. The win multiplier only increases once per mistletoe location won on.

The Girl Power feature is triggered at random on non-winning spins. Depending on the active princess shown on-screen, a unique ability is performed to help create a win. Love converts one set of symbols into another symbol; Star adds 1 or 2 Wild symbols to the grid; Storm removes two sets of symbols from the grid. The game opens with a random princess, with the order of princesses fixed to: Love – Star – Storm. The active princess changes after each Girl Power activation.

The Trinity feature is triggered with 1 Scatter symbol. One free round is awarded. The win multiplier is reset. A Girl Power is performed on each symbol drop that does not provide a winning combination, until all three princesses have performed their respective ability (3 in total). The order of Girl Powers is always the same: Love first; Star second; Storm third. Completely clearing the grid of symbols during this free round triggers Free Spins only; no instant prize awarded.

The active princess returns to the princess on-screen prior to the Trinity feature being triggered.

Before the Free Spins feature begins, choose one of the three princesses. Love awards 4 initial spins; Star awards 5 initial spins; Storm awards 8 initial spins. The win multiplier is carried over from the Trinity feature, only resetting once the feature is over. During Free Spins, the number of mistletoe locations increases from 5 to 10 – and – the chosen Girl Power is triggered on every non-winning spin. The Trinity feature cannot be triggered. The Scatter symbol is used to award additional spins during Free Spins.



Love awards 4 additional spins; Star awards 3 additional spins; Storm awards 2 additional spins. The maximum number of spins is 150.

Completely clearing the grid of symbols (except during the Trinity feature) awards an instant prize. The prize awarded is 50x the total bet multiplied by the active win multiplier at the time of clearing the grid.

# Desktop

<b>GID</b>	christmaskingdom
<b>Game Id</b>	600
<b>Version</b>	1.0



# Mobile

<b>GID</b>	christmaskingdommobile
<b>Game Id</b>	100600
<b>Version</b>	1.0



# Math Model

<b>Number of Reels:</b>	5x5
<b>Number of Coins:</b>	Fixed 20
<b>Number of Paylines:</b>	Fixed 1
<b>Denominations<sup>1</sup>:</b>	<b>0.01 0.02 0.03 0.04 0.05 0.06 0.07 0.08 0.09 0.10 0.15</b> <b>0.20 0.25 0.30 0.35 0.40 0.45 0.50 0.75 1.00 1.25 1.50</b> <b>2.00 2.50 3.00 3.50 3.75 4.00 4.50 5.00</b>  Default values are bolded.
<b>Minimum Bet (*):</b>	0.20
<b>Maximum Bet (*):</b>	100.00
<b>Maximum Exposure (*):</b>	1 500 000
<b>Probability of Maximum Exposure:</b>	< 1 / 100 000 000
<b>Volatility:</b>	8 HIGH
<b>Free Game Support:</b>	YES

RTP Configurations					
default <sup>1</sup>	96	94	91	87	84
<b>96.20%</b>	96.20%	94.20%	91.20%	87.20%	84.20%

<sup>1</sup>Default values may vary depending on the market.

# Paytable

Paytable represented as a "x total bet" value.

Symbol	X5	X4	X3
WILD	30	4	1
HP3	10	1,2	0,3
HP2	10	1,2	0,3
HP1	10	1,2	0,3
HPX (Any)	5	0,8	0,2
LP4	3	0,6	0,15
LP3	3	0,6	0,15
LP2	2	0,4	0,1
LP1	2	0,4	0,1

# Casino Standard Rules and Settings

## WIN CALCULATION AND BETS:

- 1) Maximum wins are inclusive of the origin bet and based on the default bets for games
- 2) Underlined and bold values are default settings
- 3) Default settings can be changed by the operator
- 4) If the default settings/bets are altered, the maximum wins will be altered as well

## CURRENCY:

- 1) All currency values relate to a currency multiplier of 1 which is accurate for EUR, USD, and GBP.
- 2) Other currencies, another multiplier might be used. For example: SEK has currency multiplier 10. All values related to currency should thus be multiplied by 10 for SEK. I.e. 10€ = \$10 = £10 = SEK100.
- 3) All currency is marked with an asterisk (\*) next to the caption in all tables.