

COMMERCIAL DATA SHEET RELEASE 2022





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Neko Games is proud to present Immortal Romance Video Bingo! The new video bingo was inspired by one of the most successful and recognized themes in the slot games portfolio...

Players start their journey in a dark room that will immerse them into the full Vampire tails environment. The game will offer the possibility to play with up to 4 tickets and buy up to 12 extra balls to increase the chances to win any of the 19 prize patterns.

In addition, the game is full of secrets and additional features:

- The Chamber of Jackpots, the most important feature of the game, with 4 different jackpots prizes up to 10000x! The center of the play area is crowned by a Lion shape Door Knocker that will accumulate coins and expand to mark the path to The Chamber of Jackpots. All extra balls purchased may have coins hidden inside and The Chamber of Jackpots feature will be triggered when the Lion Door Knocker is full with coins.
- Levels Bonus: Immortal Romance has a 5-level bonus, with prizes up to 3095x! Starting on level 1 the player must select one of the Rings. If the selected figurine has a prize, the player is awarded the prize and moves onto the next level with higher prizes. The goal is to collect as many prizes as possible until a Collect sign is found, or the top level is reached.

- **Picker Bonus:** The game also has a traditional picker bonus with objects of the game to select and win prizes up to 2300x! The goal is to collect as many prizes as possible until a Collect sign is found.
- **Wild Balls:** A classic video bingo feature, when buying an Extra-Ball instead of a number the player can trigger a Wild Ball allowing them to select and daub any number not called in the enabled tickets.

The game is available in both Desktop and Mobile versions. For a full Immortal Romance immersive experience, graphics and animations related to the original slot game have been used, including the characters and general mysterious ambience.

In addition, the combination of a simple and intuitive interface with a thrilling story, a high hit frequency and exciting features including a jackpot game with 4 prizes together with a 95,13% RTP provides a very attractive product for both operators and players that demands big prizes, high quality and thrilling experiences in casino games.

GENERAL INFORMATION

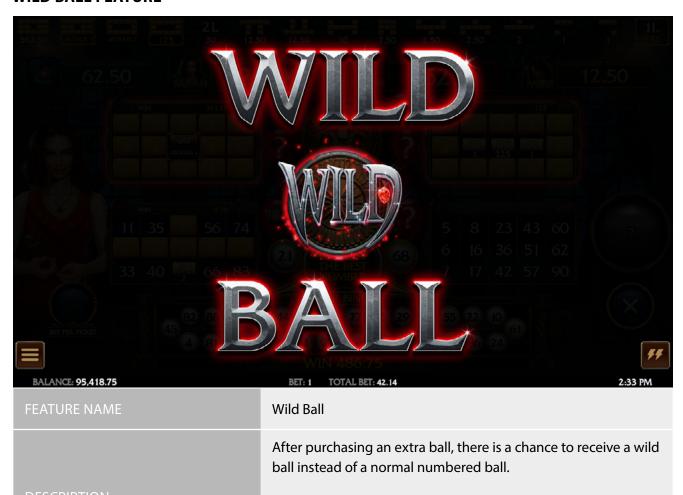
GAME THEME	Video Bingo version of Immortal Romance Slot game. Vampires, Mystery
TICKETS	4
WINNING PATTERNS	19
BALLS (Initial Draw)	30
EXTRA BALLS	12
JACKPOTS	Yes
WILD BALLS	Yes
ADDITIONAL FEATURES	Eternal Chambers Bonus, Immortal Picker Bonus
ASPECT RATIO	16:9 - 9:16
LANGUAGE SUPPORT	EN, ES, PT, JA, RU, ZH, FR, TH

CHAMBER OF JACKPOTS FEATURE



FEATURE NAME	Chamber of Jackpots
	The Chamber of Jackpots feature is active during the extra ball stage and if all 4 tickets of the game are enabled to play.
TRIGGER CONDITION	Extra balls purchased may have coins hidden inside. Coins will be collected in the Lion Door Knocker
MIGGEN CONDITION	The Chamber of Jackpots feature will be triggered if the Lion Door Knocker is filled with coins.
	Match 3 of the same Immortal Romance character to win the corresponding jackpot prize!
PRIZE	Up to 10000x Bet per Ticket value selected

WILD BALL FEATURE



Wild balls allow the player to daub any number not called in the

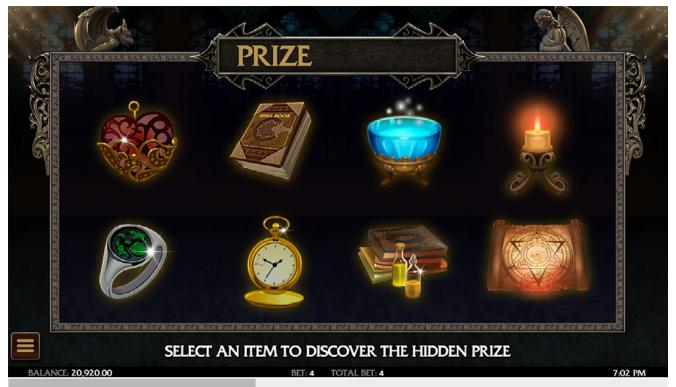
enabled tickets, increasing the chances to win!

ETERNAL CHAMBERS BONUS FEATURE



FEATURE NAME	Eternal Chambers Bonus
	Eternal Chambers is a 5-level bonus game with items to select. Each item has a hidden prize, or a "Collect" sign that will end the game.
DESCRIPTION	Starting on level 1 the player must select an item. If the selected item has a prize, the player is awarded the prize and moves onto the next level to repeat the selection process.
	The items and hidden prizes vary according to the levels. Higher levels have larger prizes.
	The goal is to collect as many prizes as possible until a collect sign is found, or the top level is reached.
PRIZE	The Bonus game will award a fixed prize associated to the pattern (1400x) PLUS an Extra Bonus Prize (up to 1695x) for a max prize of 3095x the bet per ticket value selected!

IMMORTAL PICKER BONUS FEATURE



FEATURE NAME	Immortal Picker Bonus
DESCRIPTION	Immortal Picker is a picker bonus with 8 items to select. Each item has a hidden prize, or a "Collect" sign that will end the game. Items can be selected to collect cash prizes until the Collect sign is revealed. The goal is to collect as many prizes as possible until the collect sign is found.
PRIZE	The Bonus game will award a fixed prize associated to the pattern (900x) PLUS an Extra Bonus Prize (up to 1400x) for a max prize of 2300x the bet per ticket value selected!

OVERALL

PAYOUT PERCENTAGE (RTP)	95,13%
TOTAL HIT FREQUENCY	55,93%
VOLATILITY	High

BASE GAME

PAYOUT PERCENTAGE (RTP)	80,25%
HIT FREQUENCY	40,10%

EXTRA BALLS

PAYOUT PERCENTAGE (RTP)	From 90,53% to 96,17%
HIT FREQUENCY	From 10,86% to 33,83%

BETTING CHARACTERISTICS

RECOMMENDED COIN SIZE (EUR)	0,05; 0,1; 0,25; 0,5; 1; 2,5; 5; 10
DEFAULT COIN SIZE (EUR)	1
NO. OF COINS ALLOWED	4 (1 x 4 tickets enabled)
DEFAULT NO. OF COINS	4 (1 x 4 tickets enabled)
MAX BET (EUR)	40 (10 x 4 tickets enabled)
MIN BET (EUR)	0,05 (0,05 x 1 ticket enabled)
DEFAULT TOTAL BET (EUR)	4 (1 x 4 tickets enabled)

MAXIMUM WIN UP TO VALUES

WIN UP TO - COINS VALUE	Credits only
WIN UP TO - CREDITS VALUE*	153.450

^{*}Max prize is based on a single extra ball draw, considering a full pattern prize (bingo), simultaneously winning max in both bonuses and also the Grand Jackpot, times by 10 to account for playing on max bet.

Win Up To = (2250 + 1695 + 1400 + 10000) * 10 = 153.450

GENERAL RULES

- You can purchase up to four tickets per game.
- Numbers in tickets and balls numbers goes from 1 to 90.
- Thirty balls are randomly drawn per game.
- You need to complete any of the patterns to win a prize.
- After the thirty balls are drawn, the extra ball stage will be activated if any enabled ticket requires only one more number to complete a winning pattern related to an 8x prize or higher.
- Extra balls are offered up to a maximum of twelve times before the game automatically ends.
- Extra balls will be offered at an additional cost. The cost of an extra ball does not indicate a greater or lesser chance of winning.
- Malfunctions void all plays and pays.

BETTING AND PAYOUT RULES

- The value of prizes won depends on the stake you select.
- Winnings paid out on each ticket are dependent on the winning pattern completed on the ticket, once all the balls are drawn.
- Multiple payouts are possible per ticket only if completely new winning patterns are created. If a
 winning pattern is created from an existing winning pattern, you are paid out for the new, more
 valuable pattern only.
- Winnings will be collected and paid at the end of the round.
- Total bet amount is the bet per ticket value selected multiplied by the number of tickets enabled.
- All bets and payouts are in credits.
- Malfunctions void all plays and pays.

CHAMBER OF JACKPOTS

The game has 4 jackpot prizes, and every jackpot is associated with an Immortal Romance character

- Amber: 50x the "bet per ticket" value
- Troy: 250x the "bet per ticket" value
- Michael: 2500x the "bet per ticket" value
- Sarah: 10000x the "bet per ticket" value.

The feature is activated only during **Extra ball stage**, AND if the four tickets are enabled to play. Extra balls purchased may have coins hidden inside, and coins will be collected in the Lion Door Knocker.

The Chamber of Jackpots feature will be triggered if the Lion Door Knocker is filled with coins. With every extra ball purchased, the player has the chance to access the Chamber of Jackpots stage.

Inside the Chamber, the player will have to select coins to find the characters' icons hidden behind. The bonus stage will end when the player finds a match of 3 character icons, and the prize awarded will be the Jackpot associated with the character / icon matched.

WILD BALLS

Wild balls allow players to select a number not called on any enabled ticket, increasing the chances to win.

After purchasing an extra ball, there is a chance to receive a wild ball instead of a normal numbered ball.

BONUS 1: ETERNAL CHAMBERS

In case the "Bonus 1" pattern is awarded, a special bonus stage will start. The ball drum will be opened, and the player will be taken to the Bonus screen.

Eternal Chamber Bonus is a 5-level game. On each level there will be items to select, where each one could have hidden prizes ("Prize" item), or a "Collect" sign that will end the game ("Collect" item). Element from first to final level are: Spell Book (6 items), Silver Ring (5), Pocket Watch (4), Heart (3) and Immortal Romance symbol (2).

Players will start the bonus, choosing one item of the first level (silver rings). If the silver ring selected has a hidden prize, the game will allow the player to collect the winnings and also to continue to the next level (spell books). On the contrary, if the silver ring selected has an "Collect" sign hidden, the Bonus game will end, and the player will be taken to the main game with the prizes collected.

The minimum and max prizes hidden will vary according to the level, where higher levels have higher prizes and vice versa. In addition, the higher levels will have fewer statues to choose, but there will always be only one "Collect" sign hidden.

The goal of the game is to collect as many prizes as possible until the bonus game ends. At the end of the game, a summary screen will show the total won in each level of the bonus.

The game will award the Bonus Prize (variable) and a fixed prize (1400x) associated with the pattern. This fixed prize, indicated in the prize table, is the only one that will be overridden if the player wins a Bingo prize in the same ticket.

BONUS 2: IMMORTAL PICKER BONUS

In case the "Bonus 2" pattern is awarded, a special bonus stage will start. The ball drum will be opened, and the player will be taken to the bonus screen.

In the bonus screen, the player will have to select iconic items from the Immortal Romance story. Some items have prizes hidden, and others will have "Collect" signs instead that will take the player out of the bonus. The goal of the game is to collect as many prizes as possible, until finding an "Collect" sign.

The game will award the Bonus Prize (variable) and a fixed prize (900x) associated with the pattern. This fixed prize, indicated in the prize table, is the only one that will be overridden if the player wins a Bingo prize in the same ticket.



BUSINESS REASONS

Immortal Romance VB is a game created having in mind a specific target:

- Intermediate and Experienced Video Bingo players in Spain and LATAM that are looking for new and improved online video bingo versions in terms of UX and game features (in particular higher prizes and jackpots) but don't migrate to slots or other games for considering them as "hard to understand" or "difficult to win".
- Former online VB players that moved to online slots or other types of games of chance looking for "better games" in terms of UX, graphics, features and high prizes, but still finds VB mechanics attractive.
- Casino and Slots players, in particular "Early Life" players in online gaming, mature players that love to discover new game mechanics, and Immortal Romance fans around the world.

Aligned to above, we identified a gap between the target's entertainment needs and preferences, and the games portfolio available, that every day seems to be more outdated or less innovative (particularly the current video bingo offer), volatile, complex and/or not localised according to current market needs.

In addition to the **highest quality standards** defined by Microgaming, and aligned to the target description and game offering mentioned above, "**simplicity**", "**winning feeling**" and "**reliable**" were the key concepts that guided Neko's team in the design and development process of Immortal Romance VB, that lead us to consider:

- Very basic game mechanics, easy to understand by the main target, with a **simple and intuitive** interface including no more than 2 key buttons to play.
- High prizes and jackpots features, plus a high hit frequency math proposal that generates the feeling of a "winning game" for the target.
- Game theme, **reliable/trustable** and well known by the target, that is also aligned with the "winning feeling" concept.

In that sense, we strongly believe that the mix between the Immortal Romance brand, together with the jackpot feature from Fu 88 (the best math in Neko game's current portfolio according to retention and player value rates, but also well known worldwide as a "winning" mechanic, according to comments like "there is an opportunity to win a jackpot on each spin", or "the jackpot mechanics are easy to understand, without need of 5-of-a-kind or any other difficult symbol combinations") is a perfect match to reach game goals described above.

GENERAL INFORMATION

Immortal Romance VB is a 90-ball bingo based game. The goal of the game is to form any of the winning patterns in the tickets enabled, with the numbers drawn. The player can select up to 4 tickets with 15 numbers each. All winning patterns have a specific prize associated with them, that will be awarded to the player at the moment they are formed in any of the enabled tickets.

In addition, Immortal Romance VB includes special features such as "Wild Ball" and 3 different bonus stages, in particular the "Chamber of Jackpots" feature, with four potential Jackpots, including one of the highest prizes in Video Bingos.

Initially, 30 balls will be drawn from the bingo drum that has a total of 60 balls, out of 90 (Initial Draw stage). After that, and depending on the chances of winning a bigger prize, the game will offer up to 12 extra balls (Extra ball stage) to purchase for an additional prize, and increase the chances to win. The game has a unique landscape version for **Desktop** and **Mobile** platforms, and also has an exclusive **Portrait** version.

The game theme is based on the popular Immortal Romance slot, that introduces players to a curious cast of paranormal characters who are woven together into a dark tale of forbidden love and intrigue. The beautifully painted graphics along with the haunting original soundtrack provide a truly immersive gaming experience that is both captivating and compelling. The plot thickens with the introduction of interesting background stories for each of the main characters:

- Amber: A pharmacist, descended from a tribe of Caribbean Witches, with supernatural powers. Rather than working at Boots the Chemist, she uses her skills to manipulate blood, which she uses for her own ends. Amber is also a heavily psychic- don't get too close- she'll read your mind, and will instantaneously judge you on your history and make a pretty damn accurate prediction of where you're headed to in life. She's been a friend of Sarah's (the heroine of the story) for her whole life.
- **Troy:** A 200-year-old vampire who is something of a ladies' man and a scoundrel. This playboy was born into a Hungarian blue-blooded family in the eighteenth century and uses his charms and good lucks in his continuing quest for power and pleasure. He lusts after human blood and will stop at nothing to feed, but worships at the feet of his master Michael, who once saved him from a horrible death from the Shadow Council a hundred years ago. Since then, he has been forever in the debt of the older vampire.

- **Michael:** He is a Vampire over 800 years old, but also a professor of genetics at the University (a fantastic cover for a blood thirsty vampire). Actually, being immortal isn't all it's cracked up to be, and he lives a life of academia to give meaning to his life, which is pretty long and ain't ending soon.
- **Sarah:** The heroine of Immortal Romance. She is a beautiful 37-year-old brunette who is a Doctor of Pathology at the University, and also an expert in Cellular Regeneration -the art of Immortality- but she's not there yet. She is working all hours on her thesis that aging is a disease of the blood- a malady that can be cured.

The story:

Sarah and Michael meet at a seminar, while he is lecturing and presenting a thesis on Molecular Phylogenetic. She is working hard on a project that is on the verge of an incredible scientific breakthrough to find immortality, and the key to her theory is to find a walking, taking vampire to study his blood. Michael falls in love for this beautiful, intelligent woman, but knowing that his secret may scare her away, he decides to tread her carefully and woos her as a mortal. Little does she know that he is immortal and has also fallen for him, but in a moment of recklessness, he reveals all including his true love for her, and agrees to help Sarah with her project.

When Sarah's best friend Amber hears of her infatuation with a dark and brooding vampire, her internal alarm bells start ringing. She predicts only death and destruction from the relationship and moves to warn Sarah of the dangers. Amber confronts him and threatens to curse him for evermore if he harms her friend or tries to make her immortal through his bloodlust.

Then Troy arrives on the scene, who shakes her to her very core. Rather than being frightened by Amber's paranormal abilities, this new vampire is drawn to her in what becomes a destructive relationship built on mutual attraction, fear and mistrust. Troy is also stunned to find Michael besotted with a human female called Sarah. He suspects that there is something sinister behind this attraction, and pledges to investigate and get to the bottom of his master's infatuation.

Sarah is clearly in danger. But is she willing to put her life and love on the line to deliver the answer to that eternal question: Can we become immortal?

This Video Bingo version was build around the game theme, considering not only the general look and feel, music, backgrounds, animations and icons, but also the 4 main characters that will be related to the 4 jackpots available, the main feature of the game.

GAME LOGOS





