LET IT SLIDE

GAME SHEET

JADE RABBIT STUDIO
WE ARE SLOTHEADS

YGGDRASIL

CONTENT

GAME DESCRIPTION

Let It Slide is both a peaceful and thrilling experience set in the far north under the Aurora Lights. Mysterious totems in form of wild animals carefully watch over any players who dare step into this magical world.

Look out for giant tree logs on reels 1 and 6. When you see them in full view, they will release a special frozen acorn that will slide through the screen helping in creating wins. If you manage to bounce the acorn off of the tree log on the opposite side, it will become more powerful and start sliding back.

In the bonus round, two acorns start their travel from both sides of the screen and free spins keep going as long as at least one is still visible.

GENERAL INFORMATION

Game Type .... Video Slot

Default Bet Size .... 1.00€

Default Coin Value Range .... Game operates on fixed bet levels

Default Bet Range .... 0.10€ - 1€

Number of Paylines 20

SUPPORTED CURRENCIES

AMD - ARS - AUD - BGN - BRL - CAD - CHF - CLP - CNY - CZK - DKK - EUR - GBP - GEL - HKD - HRK - HUF - IDR - ILS - INR - ISK - JPY - KRW - KZT - MXN - MYR - NOK - NZD - PEN - PLN - RON - RUB - SEK - SGD - THB TRY - TWD - UAH - USD - VND - ZAR
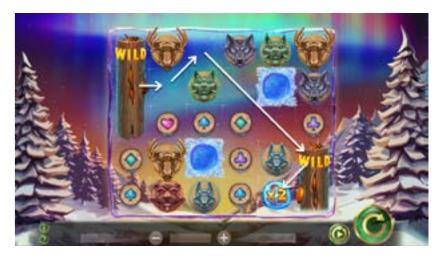
GAME FEATURES

LET IT SLIDE

A 3x1 Stacked Wild symbol fully visible on either reel 1 or 6 triggers the feature. A Sliding Wild symbol is released to the adjacent reel and starts traveling in a diagonal motion across the screen, moving one reel per respin. Once the Sliding Wild reaches the last reel on the opposite side of the screen and another Stacked Wild happens to overlay its position, it will get a +1 multiplier and start traveling back in the same fashion. Respins are free and they continue as long as the Sliding Wild remains on the screen.
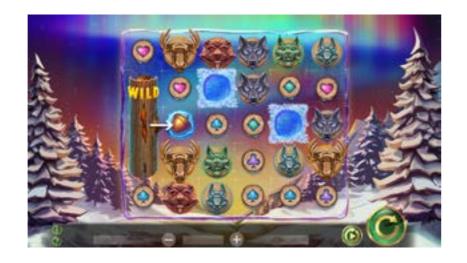
FROZEN FRAMES

Upon triggering the Let It Slide feature, one or two Frozen Frames are placed in random positions within the area between reels 2 and 5 (inclusive). If a Sliding Wild passes through the Frozen Frame, the Frozen Frame turns into a SFrozen Wild.

Once any Frozen Frame becomes a Frozen Wild, another Frozen Frame will be placed randomly (excluding positions already occupied by other Frozen Frames or Frozen Wilds) within the area between
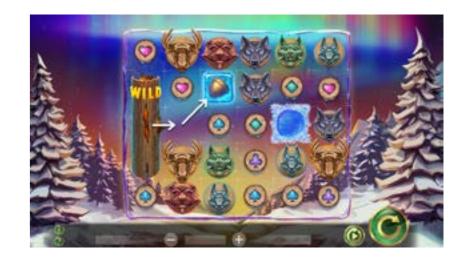
reels 2 and 5 (inclusive). Maximum number of Frozen Frames and/or Frozen Wilds on the screen is 10. Frozen Frames and Frozen Wilds are cleared from the screen once the Let It Slide feature is over.

GAME FEATURES

FREE SPINS

Triggered by two 3x1 Stacked Wilds landing simulta-neously in full view on both reel 1 and 6. Free spins are played in the same way as the Let It Slide feature, only there are two Sliding Wilds at the beginning of the bonus round (released by two Stacked Wilds that triggered the feature). Additionally, initial number of Frozen Frames added to the screen is between two and four.

GAME RULES

Welcome to Let It Slide, a beautifully designed game that will take you on a magical journey through the far north, where mesmerizing Aurora Lights decorate the sky and mysterious nature holds many valuable secrets.

ABOUT THE GAME

Let It Slide is a 5x6 reels video slot with 20 fixed pay lines paying both ways (from left to right, and from right to left). Wins in the game are formed out of at least 3 matching symbols situated on one of the pay lines. Only the highest combination per pay line is awarded. Wins happening on multiple pay lines are added together.

This slot features 4 low-paying symbols, 3 mid-paying symbols, and 2 high-paying symbols.

Stacked Wild (3x1 vertical symbol) appears only on reels 1 and 6.

Sliding Wild and Sticky Wild appear only during the 'Let It Slide' feature and Free Spins.

LET IT SLIDE

The feature is triggered by at least one Stacked Wild symbol landing in full view on reel 1 or 6. A Sliding Wild is released to the adjacent reel from the middle position of the Stacked Wild and a sequence of free respins begins.

The Sliding Wild travels in a diagonal motion towards the opposite side of the screen, moving to the adjacent reel on every respin. It can bounce off of top and bottom edge on the screen but not from left and right.

When the Sliding Wild reaches reel 6 (if started from 1) or reel 1 (if started from 6), it has an opportunity to bounce back, provided the Stacked Wild (visible partially or fully) overlays its position. In such situation, the Sliding Wild gains a +1 Multiplier and continues traveling in the opposite direction. Sliding Wild can be bounced back by Stacked Wilds unlimited number of times.

If that doesn't happen, the Sliding Wild leaves the screen on the next respin and after the reels stop, the feature ends.

Unlimited number of Sliding Wilds can be present on the screen simultaneously. Overlaying Sliding Wilds have their multipliers added together. Multipliers are unlimited.

FROZEN FRAMES

Upon triggering the Let It Slide feature, between 1 and 2 (2 and 4 in Free Spins) Frozen Frames will appear on the screen in random positions within reels 2, 3, 4, and 5.

Frozen Frames are initially inactive (empty).

If a Sliding Wild overlays the inactive Frozen Frame, the Frozen Frame becomes a Sticky Wild for the remainder of the feature duration. Once that happens, more random positions will be selected to become Frozen Frames (the amount is the same as determined on feature trigger).

Sticky Wild acquires the multiplier of the Sliding Wild that triggered it (if there is one). If two Sliding Wilds enter

GAME RULES

the same Frozen Frame, the multiplier of the Sticky Wild will be a randomly chosen value of the two Sliding Wilds.

Maximum number of Frozen Frames and Sticky Wilds present on the screen during one feature play through is 10.

FREE SPINS

Bonus round is triggered by landing two Stacked Wilds in full view on reels 1 and 6.

At the beginning of free spins, two Sliding Wilds are released from middle positions of the Stacked Wilds and they

start moving in the same fashion as during the Let It Slide feature in the base game.

2, 3 or 4 Frozen Frames are placed on the screen in random positions within reels 2, 3, 4, and 5.

Free Spins are unlimited and they continue as long as there is at least one Sliding Wild present on the screen.

HOW TO PLAY

Select the coin denomination > Press the Spin button to start game.

RANDOMIZATION

The reels are spun with a fair and equal chance for each stop position by a certified random number generator.

For more information, visit http://www.yggdrasilgaming.com/en/about-us

GAME RULES

PAYOUT

HOW TO CALCULATE DROPDOWN WINS

Payline wins are created from at least 3 matching symbols situated on one of the pay lines. Wins can start from either left (reel 1) or right (reel 6) side of the screen. Wins that are formed from 6 matching symbols are doubled. Only the highest paying combination per pay line is awarded. Wins created on multiple pay lines are added together.

Return to Player	Hit Frequency	Volatility
96,39%	20,93%	740

Default Maximum Win	1,787,400€
Hit Frequency into FS	1/564

SYMBOLS   6 similar symbols paid twice

6 **x0.7**	6 **x0.8**	6 **x0.9**	6 **x1**
5 **x0.5**	5 **x0.6**	5 **x0.7**	5 **x0.8**
4 **x0.3**	4 **x0.4**	4 **x0.5**	4 **x0.6**
3 **x0.2**	3 **x0.3**	3 **x0.4**	3 **x0.5**

SYMBOLS   6 similar symbols paid twice

6 **x1.3**	6 **x1.5**	6 **x2**	6 **x5**	6 **x10**
5 **x0.9**	5 **x1**	5 **x1.5**	5 **x3**	5 **x5**
4 **x0.7**	4 **x0.8**	4 **x1**	4 **x2**	4 **x2.5**
3 **x0.6**	3 **x0.7**	3 **x0.8**	3 **x1.5**	3 **x2**

MALFUNCTION VOIDS ALL PAIDS

PAYTABLE

SYMBOLS

6 **x0**

STACKED WILD

Substitutes for any symbol to make the best possible combination. Stacked symbol appears on reels only as a sequence of 3 Wild Symbols looking like a solid symbol. Appears only on reels 1 and 6 during base and bonus games.

Whenever a fully visible, 3x1 stacked wild appears on either reel 1 or 6, it takes part in any wins visible and then releases single Roaming Wild onto the adjacent reel.

6 **x10**

ROAMING WILD

Substitutes for any symbol to make the best possible combination.

Appears on reels due to Let It Slide.

PAYTABLE

SYMBOLS

6 **x10**

paid twice

BOUNCING MULTIPLIER WILD

Substitutes for any symbol to make the best possible combination.

Appears after the first reflection during the Let It Slide Feature.

6 **x0**

STICKY WILD

Substitutes for any symbol to make the best possible combination.

Appears inside the Ice Frame once the Roaming Wild passes through it.

A| **Game Rules** Opens page to game rules

B| **Info** Opens settings and Paytable, options to turn on/off Music, Background sound, Use space to spin, background animations and quick spin. Sub menu has Paytable.

C| **Balance** Displays player's balance.

D| **Stake (up/down)** Allows player to change their Bet Value.

E| **Last Win** Shows the total win value from previous spin.

F| **Autoplay** Players can make the game play without pressing the spin button each time. Choose the number of rounds to play by pressing the autoplay button. Players can choose additional conditions for when to stop autoplay in the game settings. The loss limit in some game client versions prevents players losing above a set limit during an autoplay session, pressing the spin button during autospins stops autospin.

G| **Spin button** Starts game play, when reels are spinning, the button transforms to into the stop button, pressing the stop button stops the reels immediately. When in autoplay the start button transforms to a stop button, press stop to stop autoplay.

GAME PANEL

• PayLines. The paylines are numbered starting from 1. Some slot machines activate all paylines by default,

and others allow player to select the number of active paylines. The amount of active paylines are displayed on

the interface of the game and also the controls used for increasing/decreasing the active paylines, if applicable.

• Pay Table – The player can find this section in the game as '?', 'info', 'help', 'paytable' or under similar names.

It contains all the specific rules for this game, including definitions of symbols with its paytables, paylines, bonuses

and special features descriptions. Legal info related to the game is displayed here as well.

• Bet settings. Games allow player to choose the amount of coins, credits or money to wager. The player can

modify the bet using the controls in the bet section (BET/LINE BET/TOTAL BET). In any case, the total wagered

per spin is obtained by multiplying the number of coins selected (1 by default) by the coin value or line bet by the

number of paylines selected. The bet level also defines the payouts level, according to the paytable.

• Playing the game. After the paylines and the bet amount have been set, the player has to put the reels in
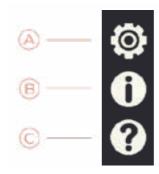
GAME PANEL

OPTIONS PANEL

motion clicking or tapping the SPIN/START button, usually located at the center or right side of the screen. Clicking or tapping this button will start the reel spinning animation, and generate a debit in the player's balance. Once the reels stop, the prizes - if any - will be added to the balance. All wins are displayed on screen through the WIN/ TOTAL WIN label.

• Autoplay. The player can use the AUTOPLAY controls, to set a number of spins. This function will start each spin automatically until either something that requires the player's intervention occurs or the number of set spins expires. For some jurisdictions, the autoplay options will include extra settings that allow for an autoplay interruption if the total amount won or lost in that session exceeds a specified amount or if any single win exceeds a specified amount.

• Other controls. The player is generally able to toggle on/off sound, speed, quality of graphics and other settings, using the controls available on the interface of the game. There is also a LOBBY/HOME/CLOSE button that allows player to quit the game and go back to the Casino's lobby

A | The settings menu
B | The paytable
C | The game rules

ADDITIONAL INFORMATION

TECHNICAL INFORMATION

TARGET DEMOGRAPHIC

- Young to middle age audience that appreciates high level of art and graphics.

- Players who understand and enjoy extreme volatility leading to a massive win potential.

- Players enjoying nature and animal themed slots.

- Players that like pay both ways mechanism.

- Players that like multiple different variations of a Wild symbol in the same game.

DESKTOP BROWSERS AND MINIMUM VERSION REQUIRED

Safari	537 (6.1)
Opera	26
Internet Explorer	11
Firefox	33
Google Chrome	32